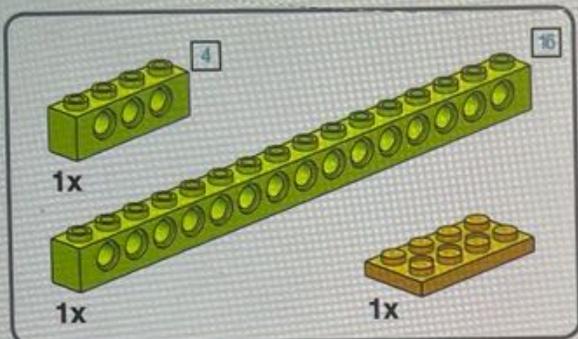


Build a Robot!

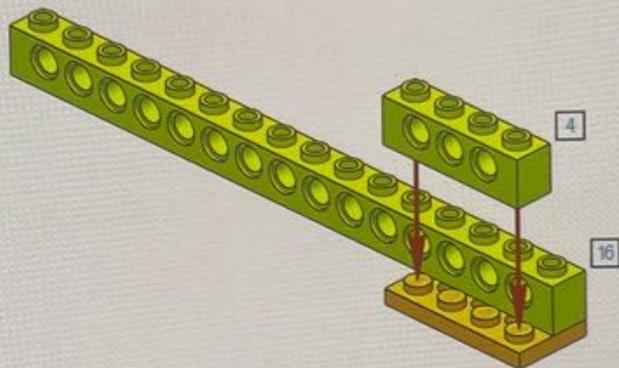


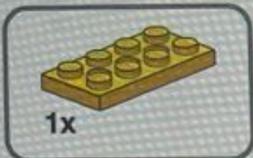
Basic version



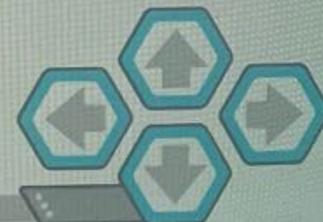
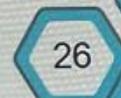
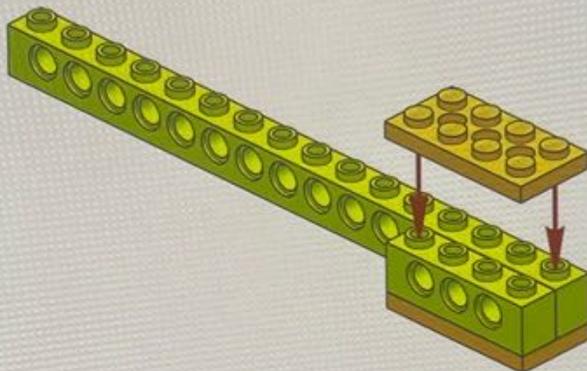


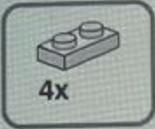
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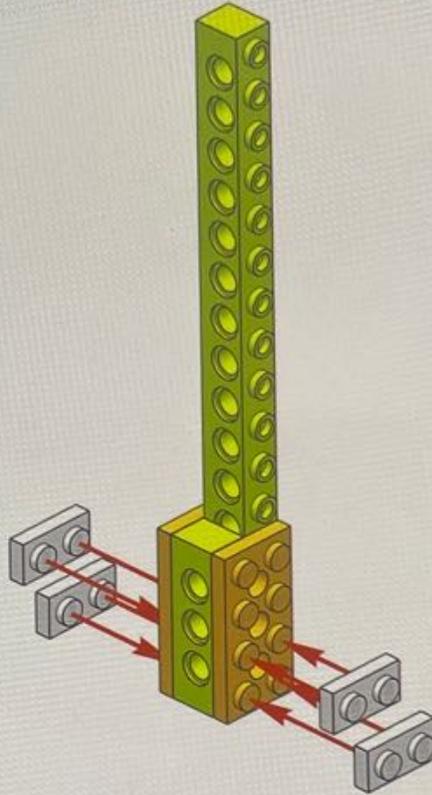


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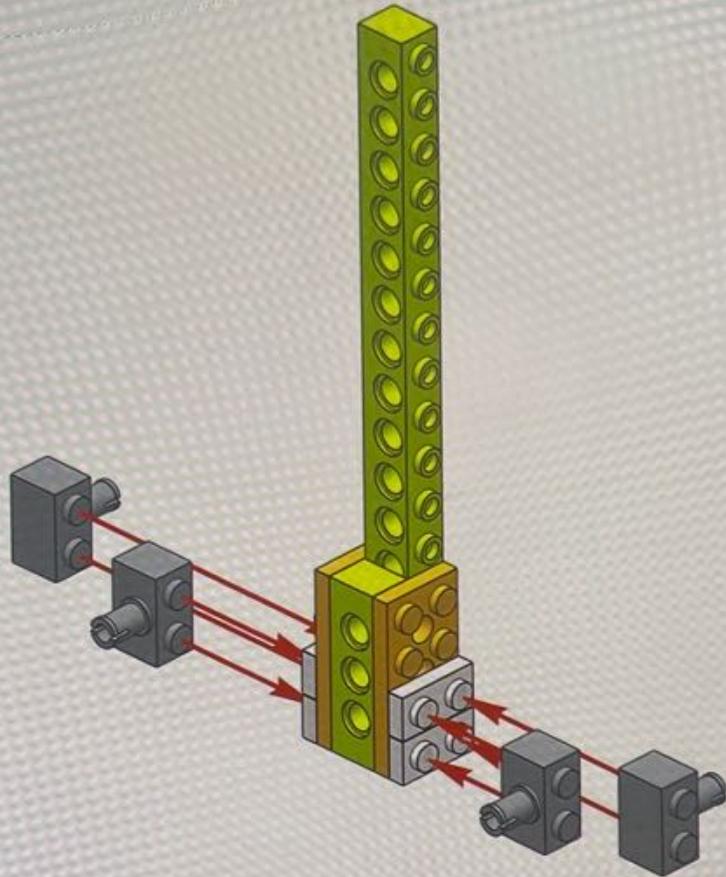
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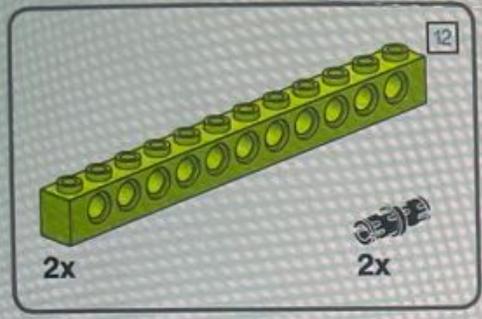


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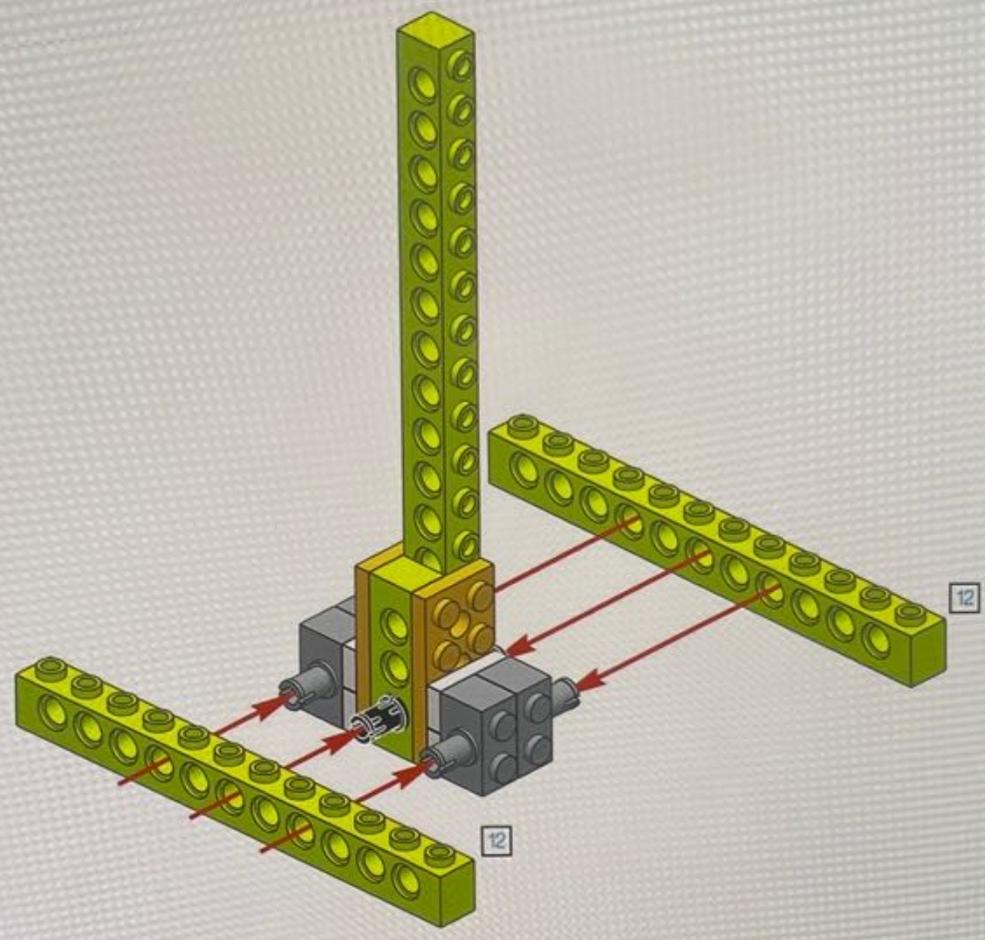


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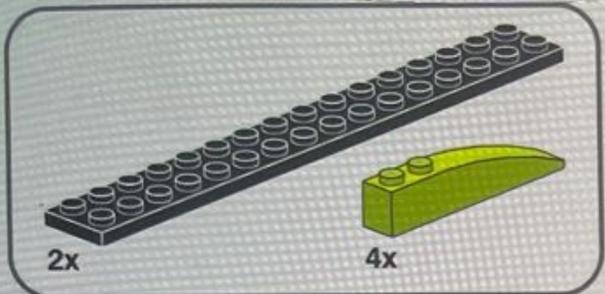
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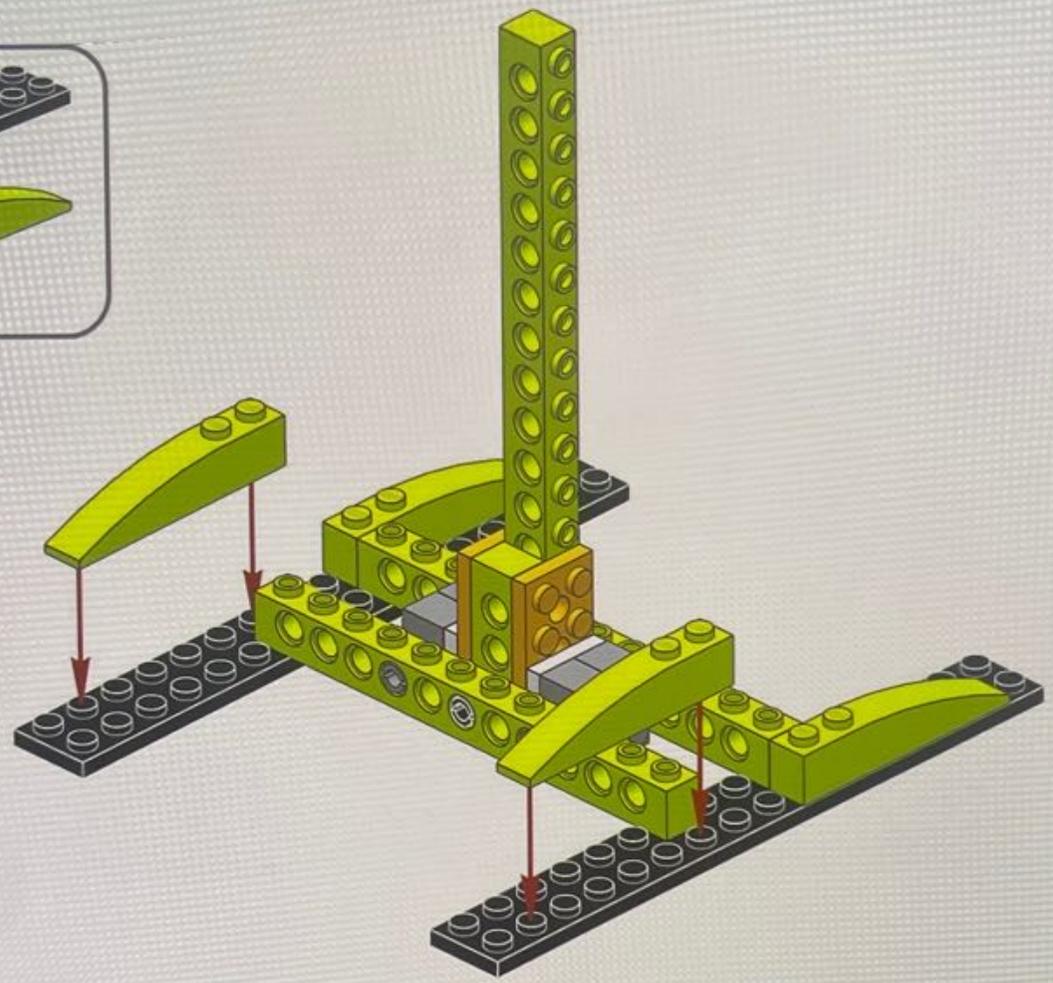
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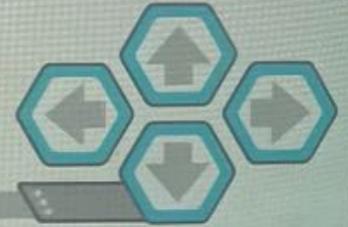
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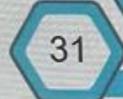
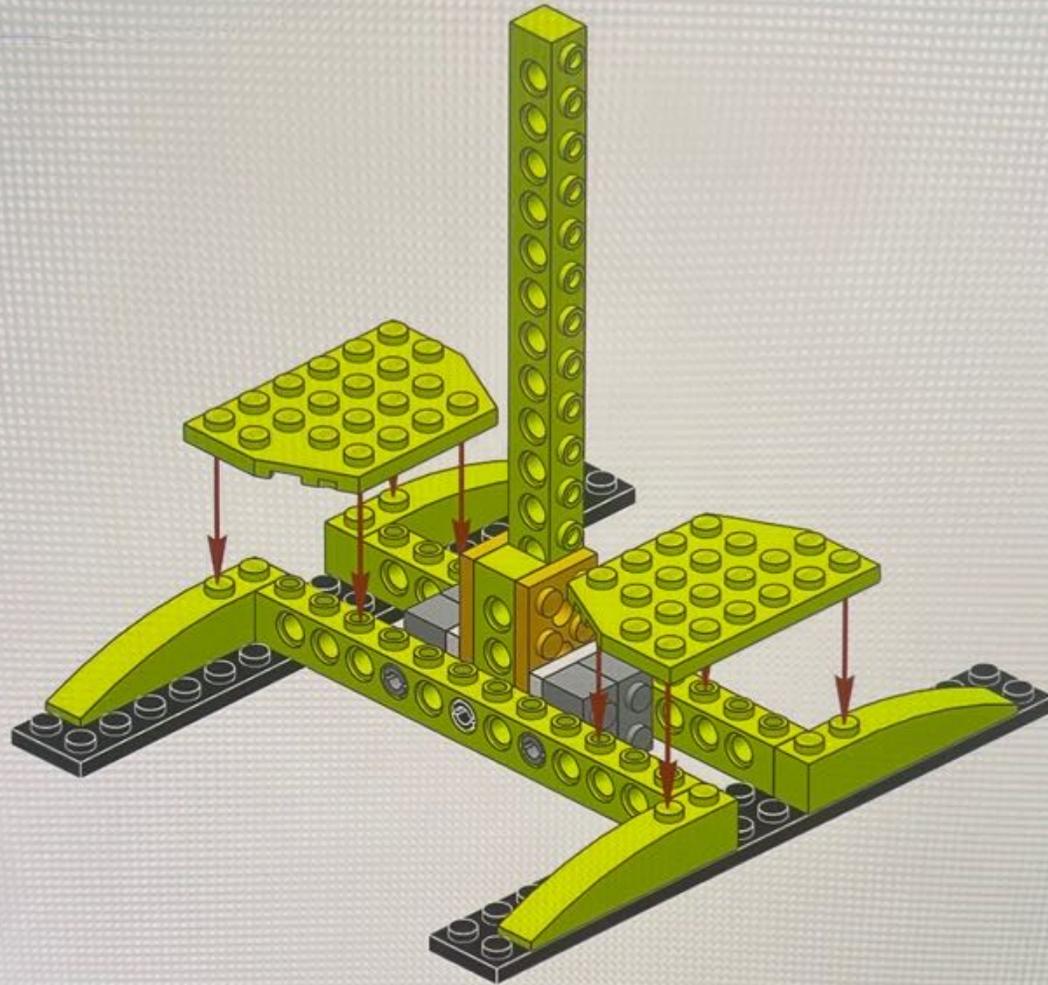
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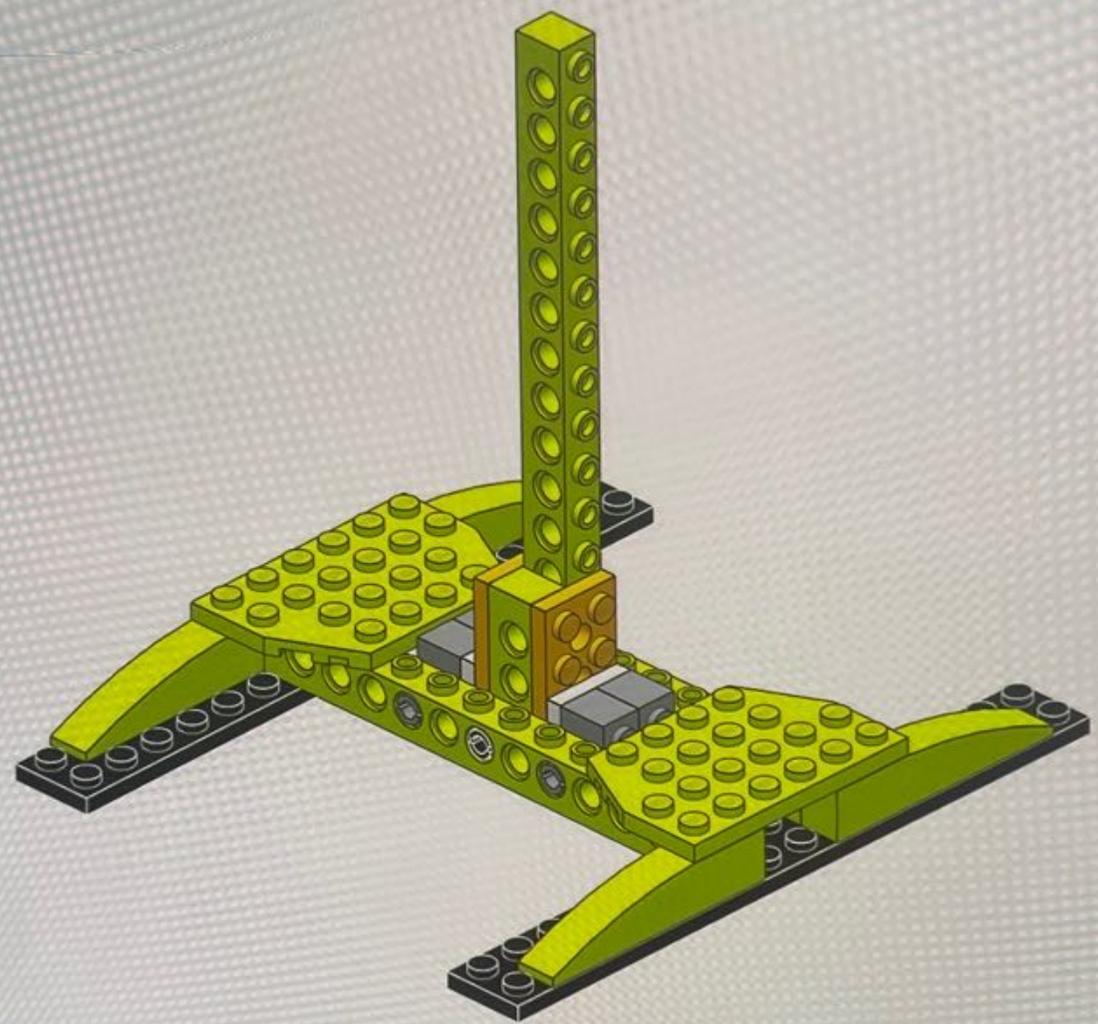




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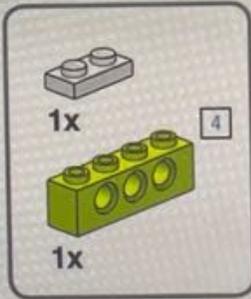
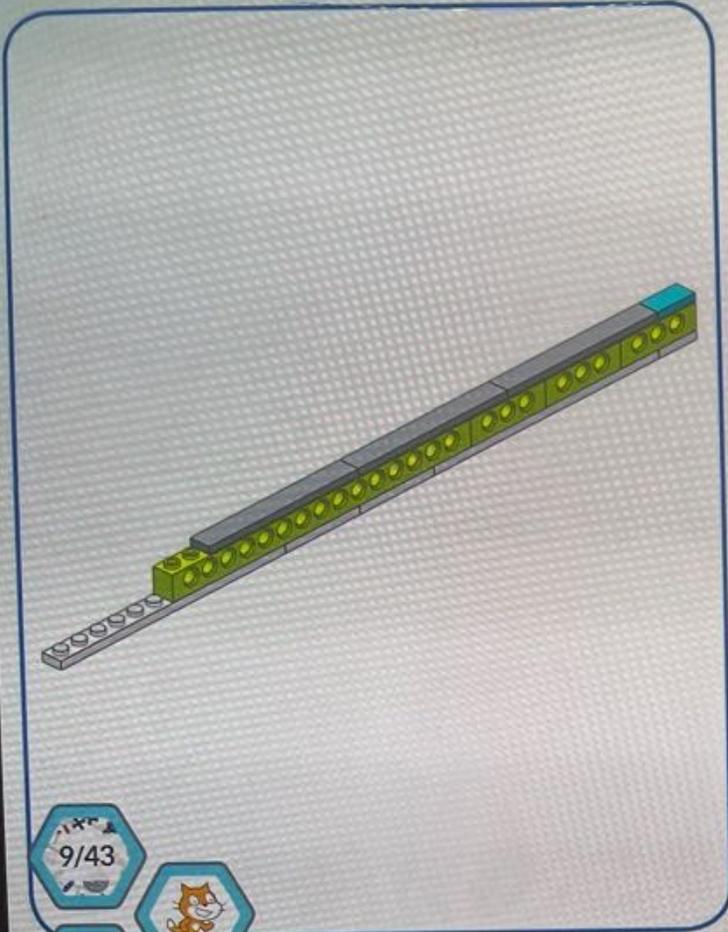
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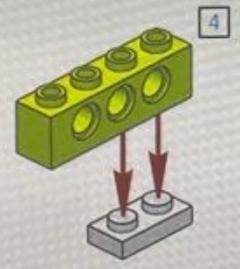
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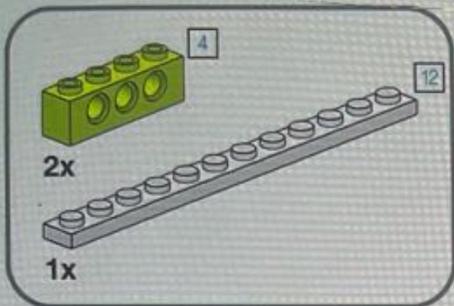


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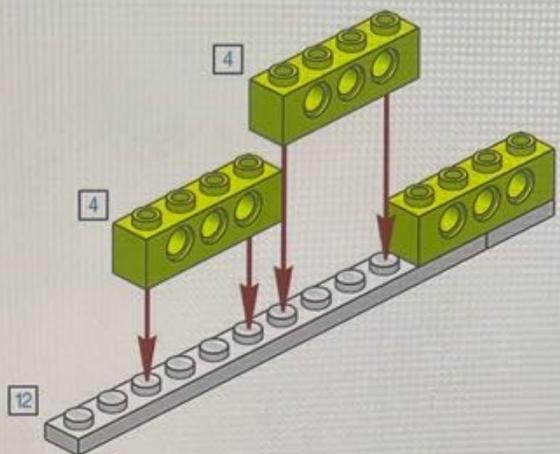
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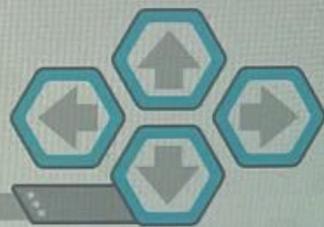
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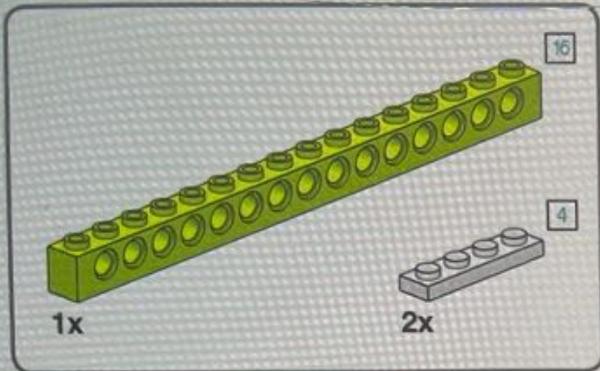


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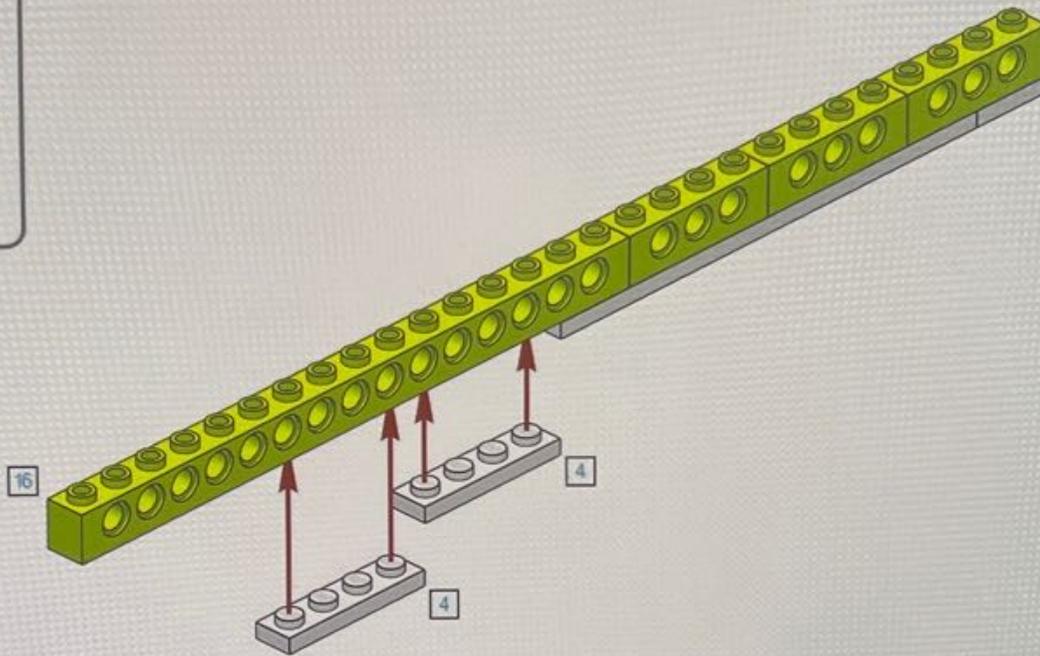
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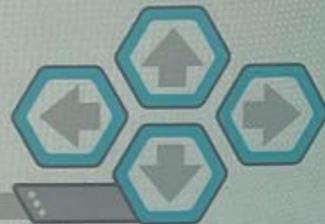
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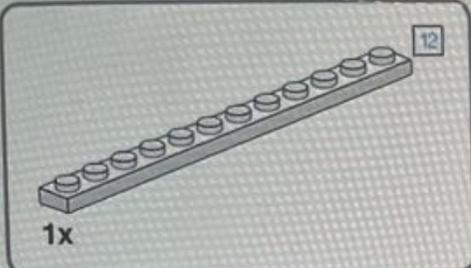


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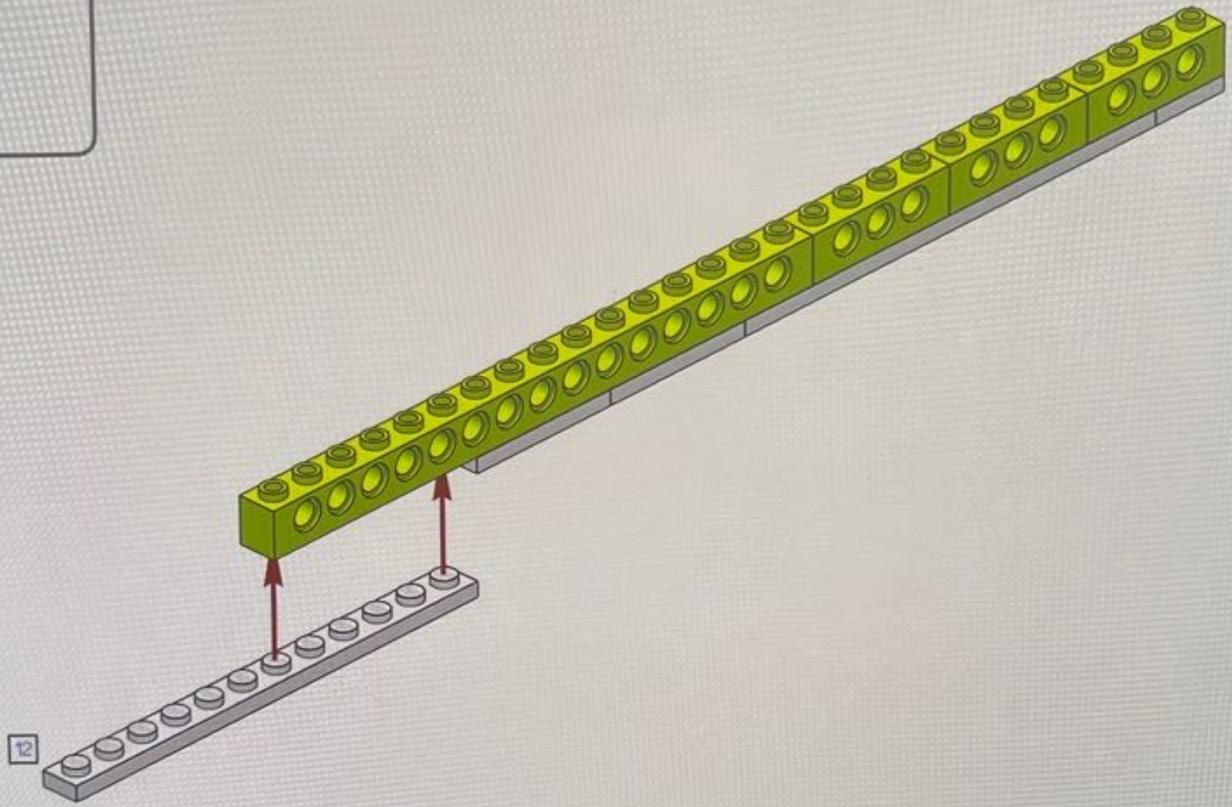
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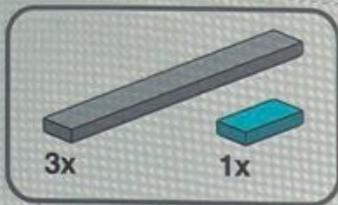


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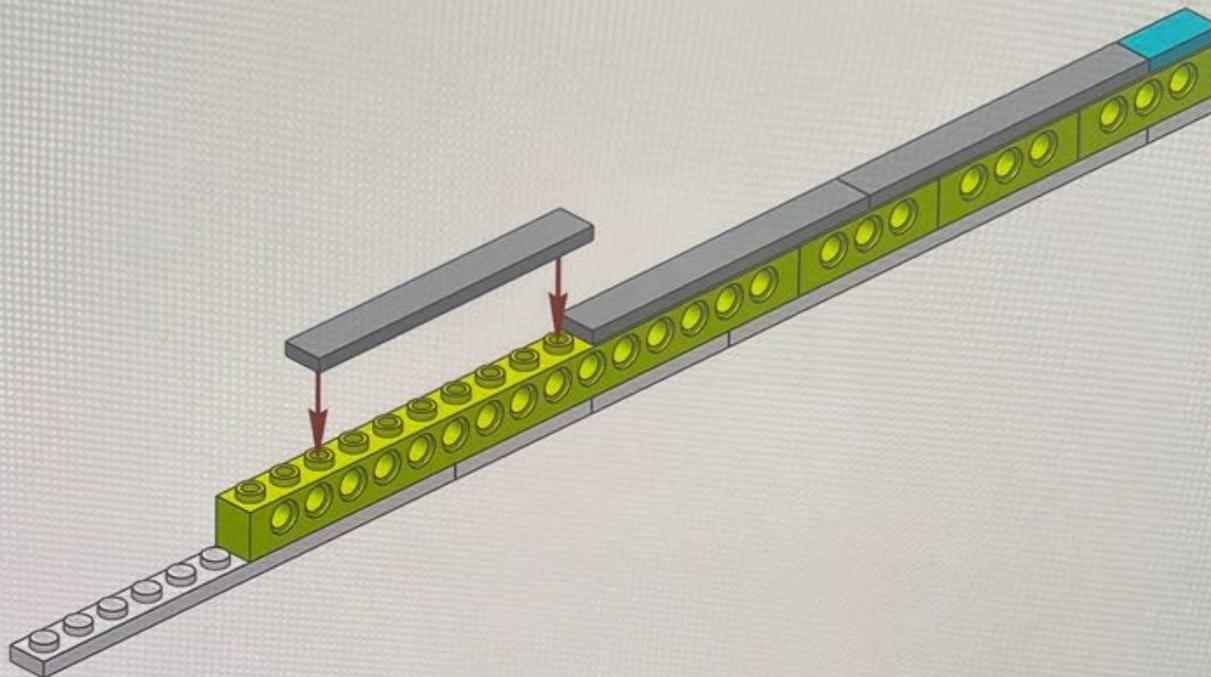
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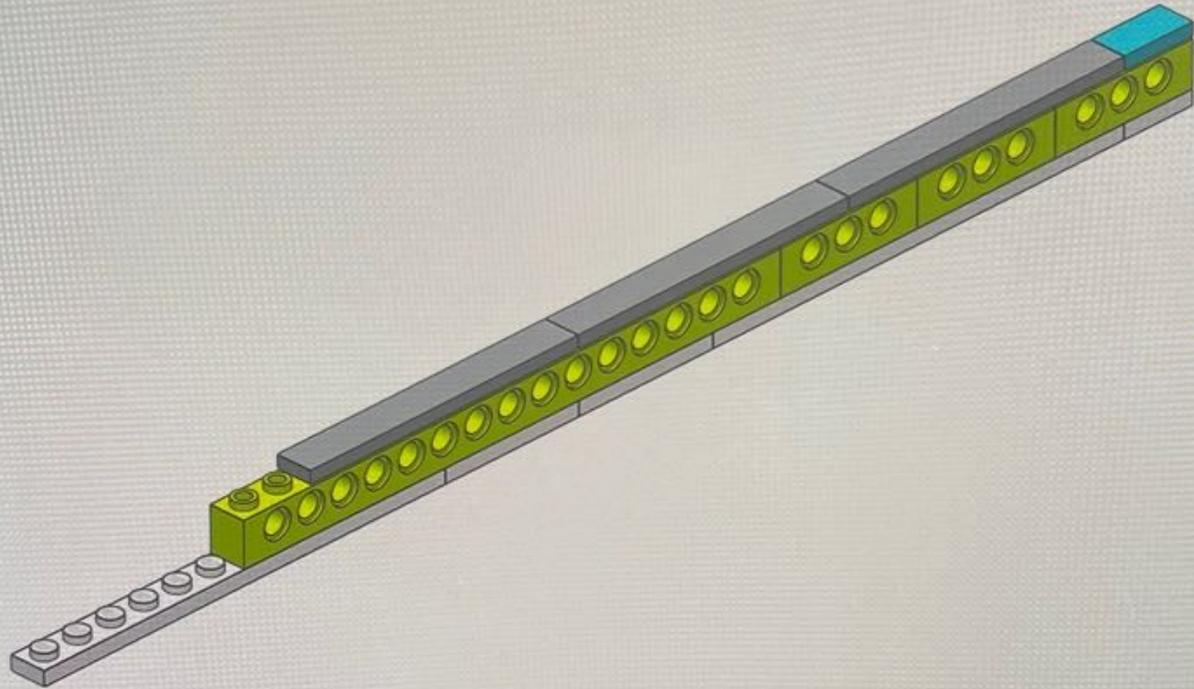
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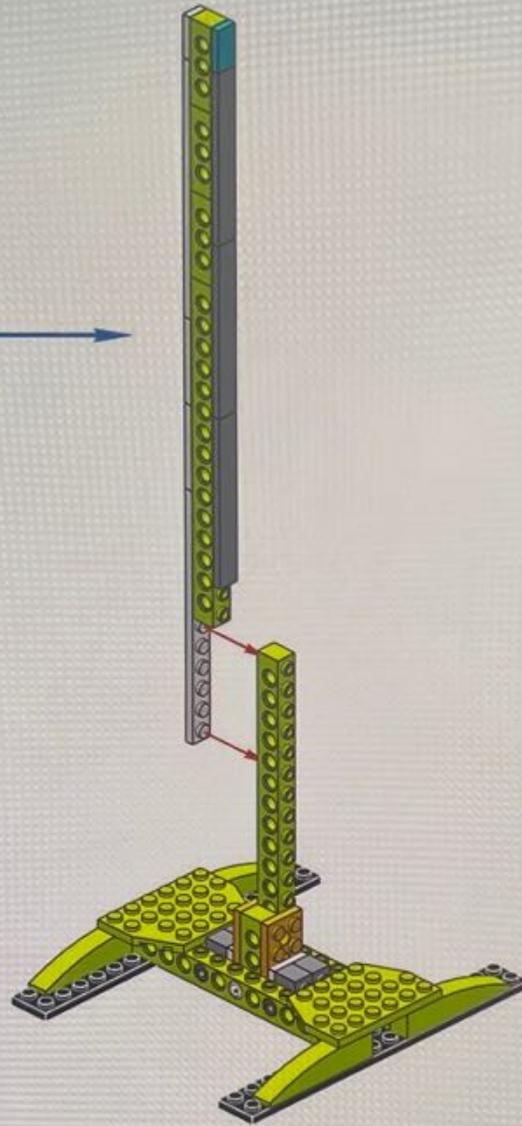


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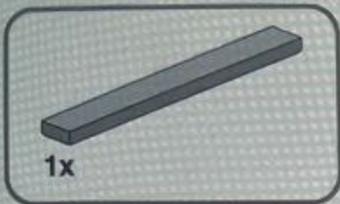


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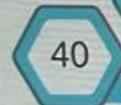
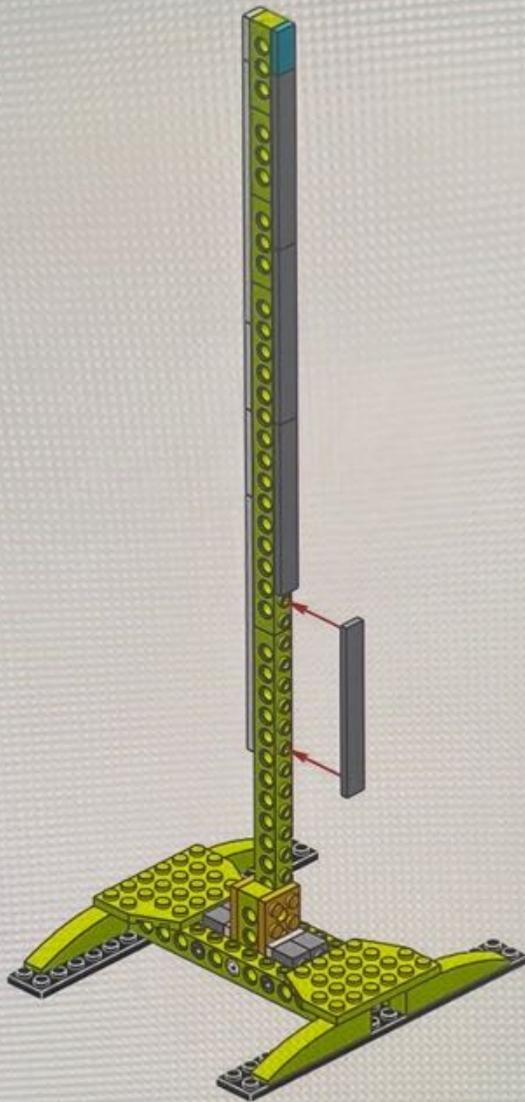
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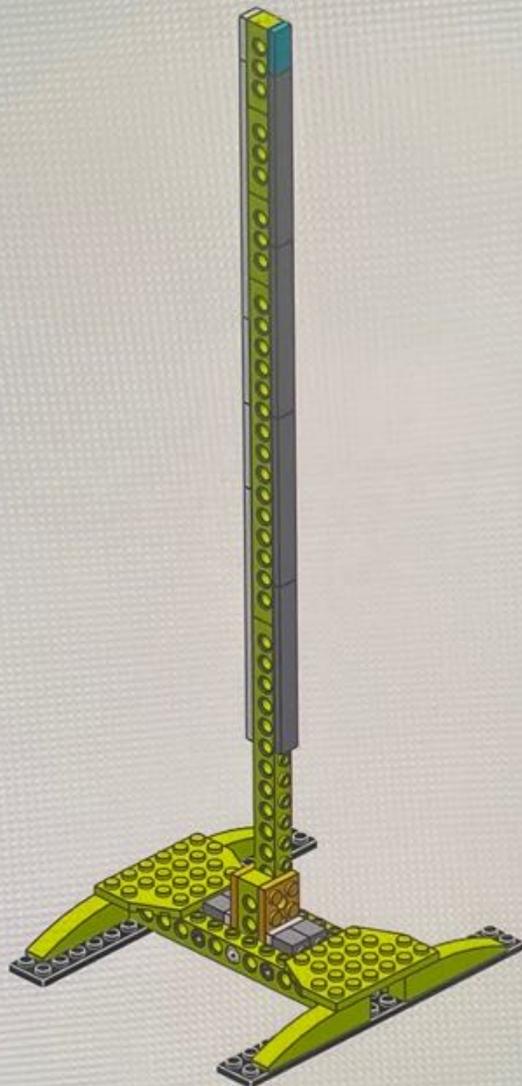




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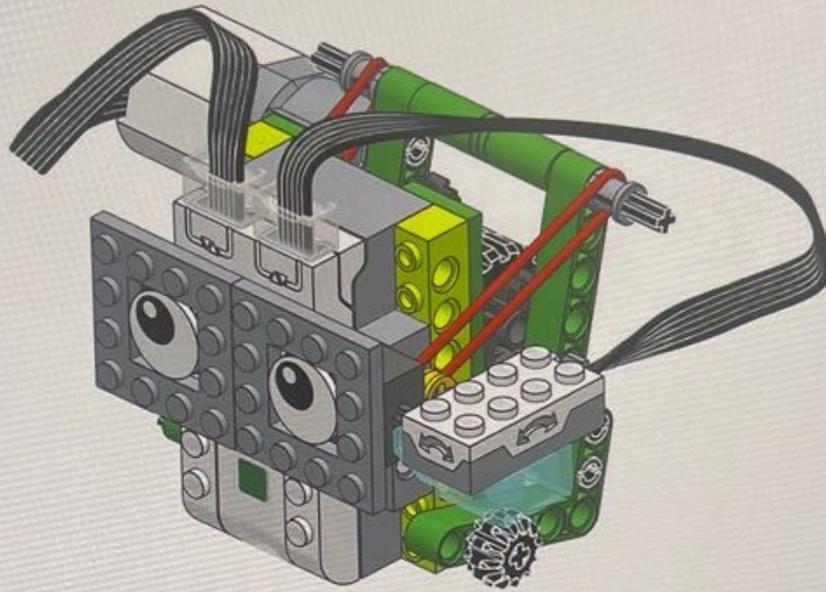


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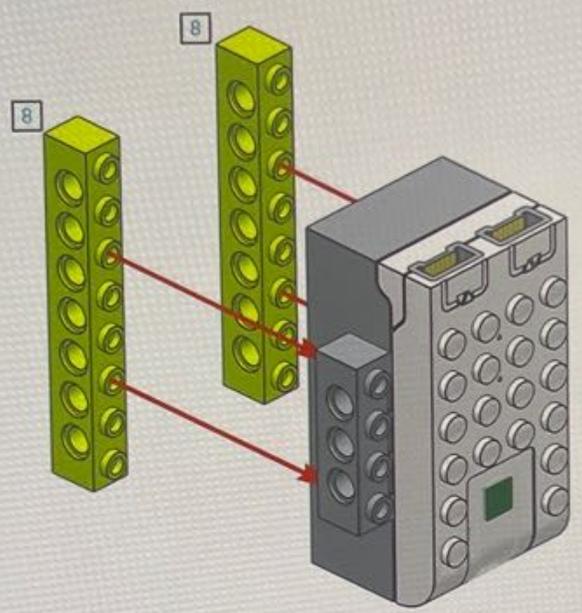
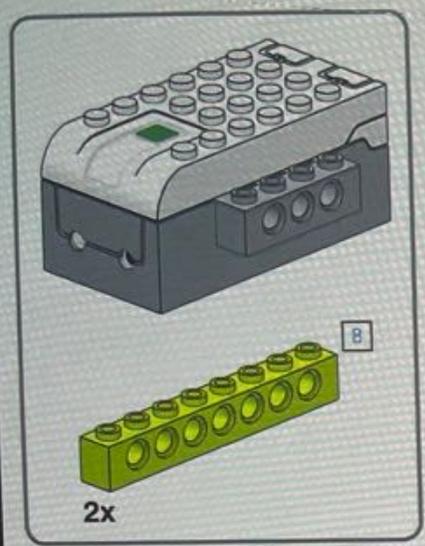
18/43

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42

A vertical stack of three hexagonal icons. The top one shows a cat's face. The middle one shows a yellow star. The bottom one shows a yellow play button.

A cluster of four hexagonal icons, each containing a white arrow pointing in a different direction: up, down, left, and right.

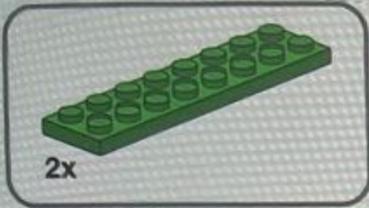


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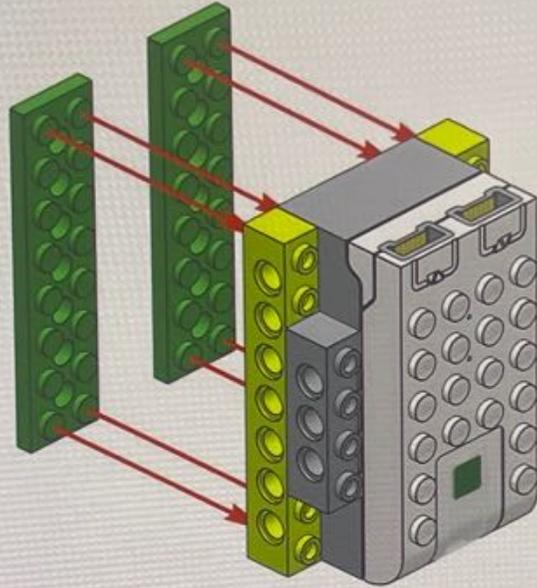
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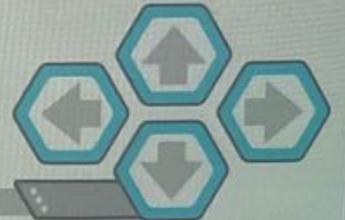
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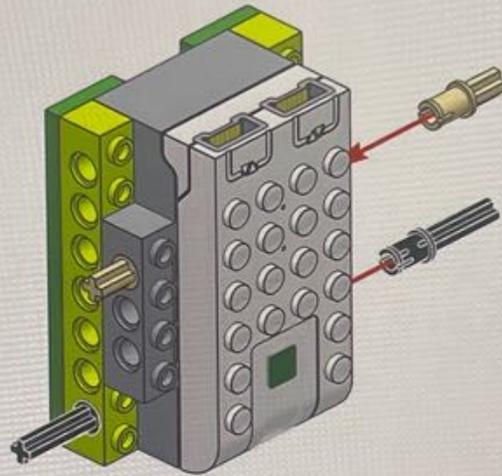
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44





21



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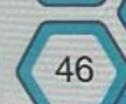
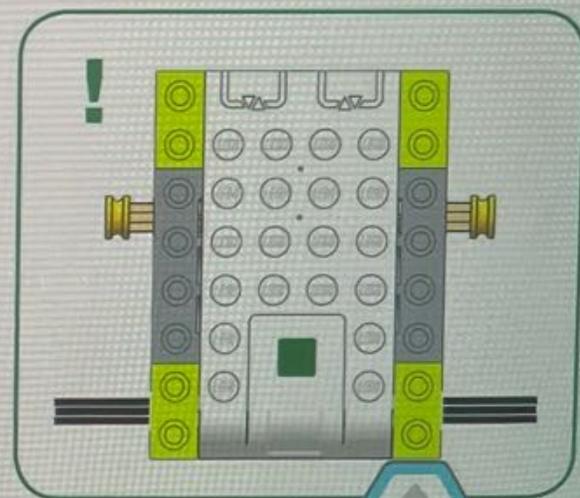
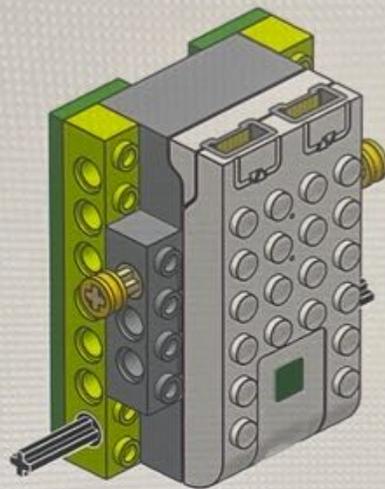
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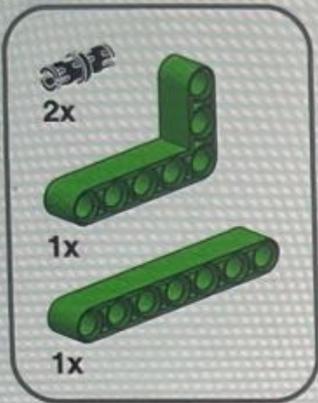
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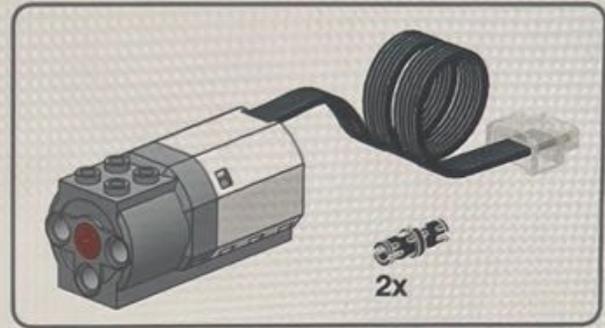
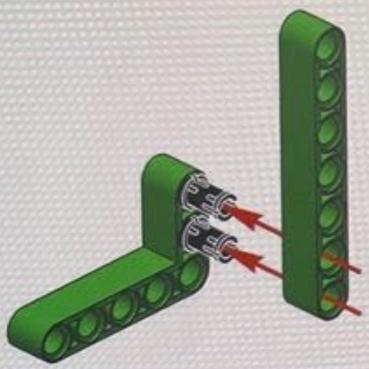


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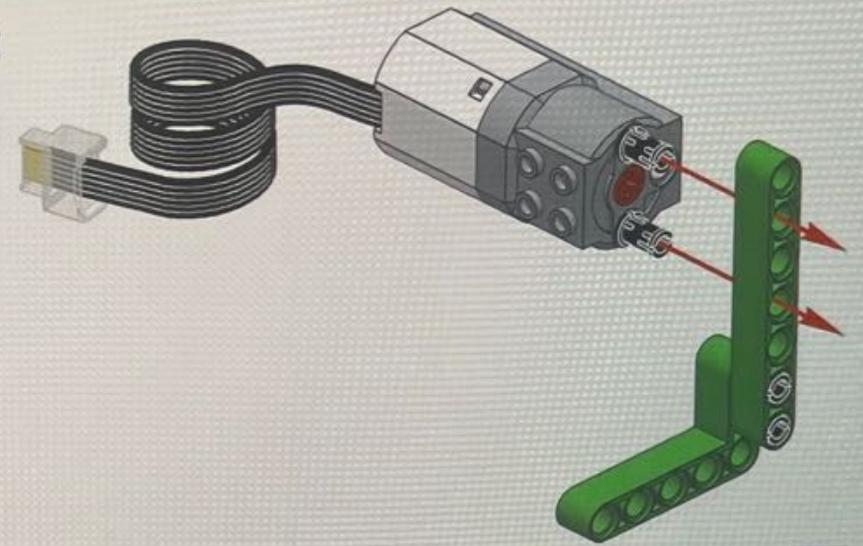




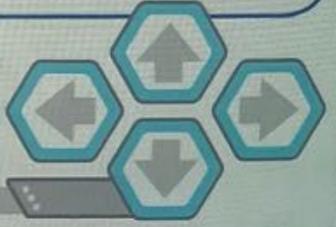
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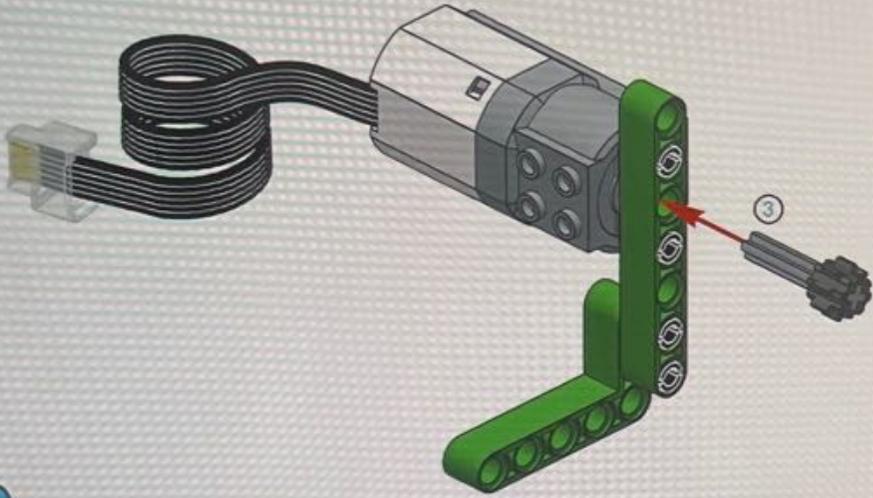


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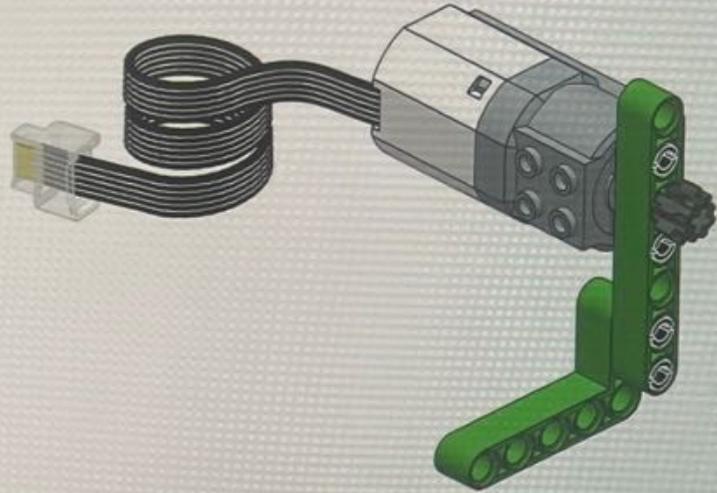




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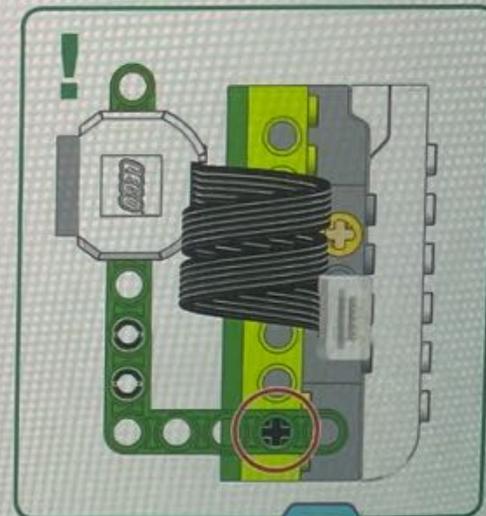
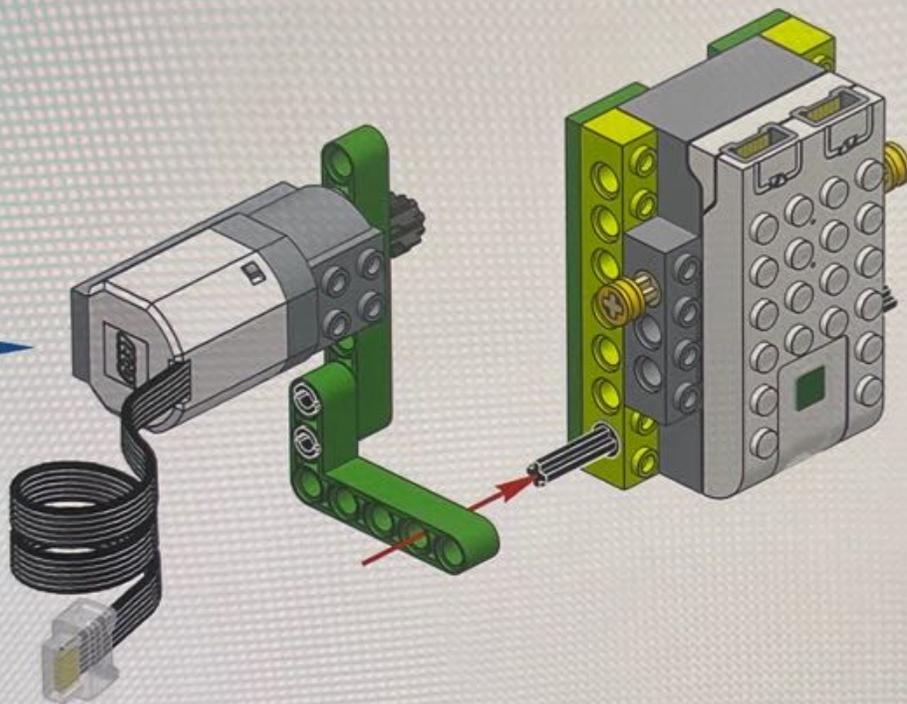
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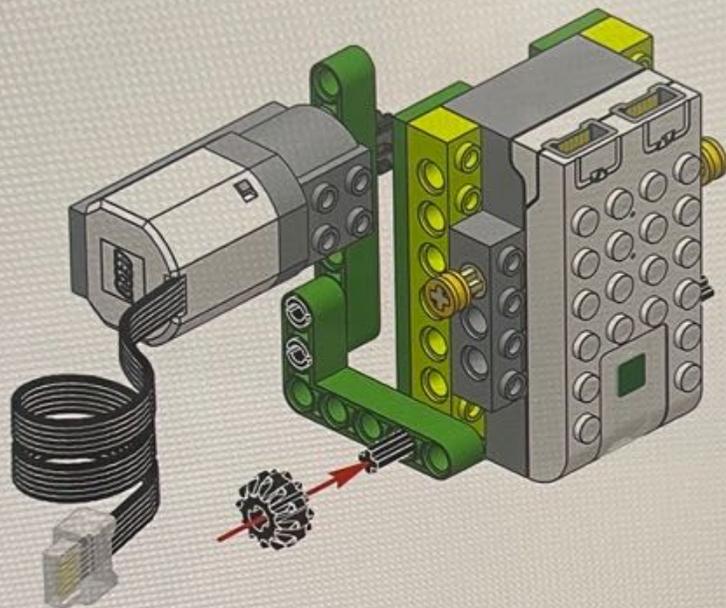
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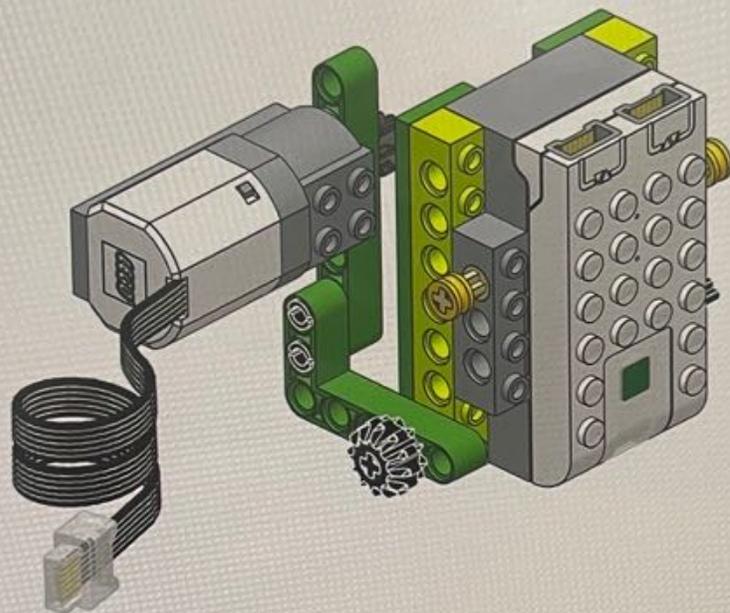
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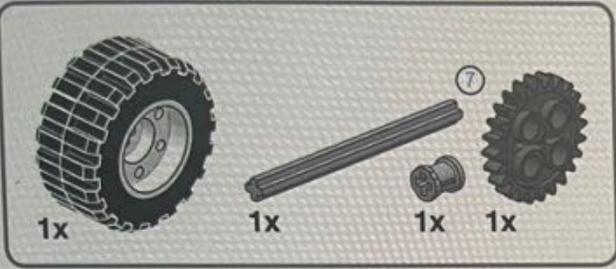
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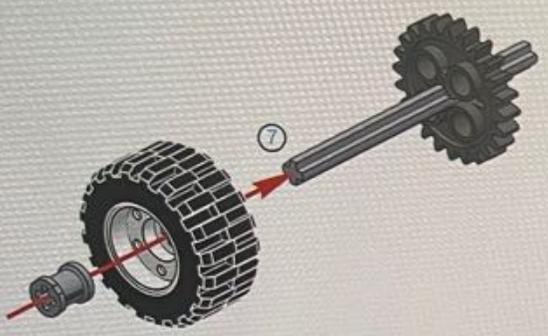
51

A vertical stack of four hexagonal navigation icons. From top to bottom: a cat icon, a yellow star icon with the number '0', a play button icon, and a gear icon.

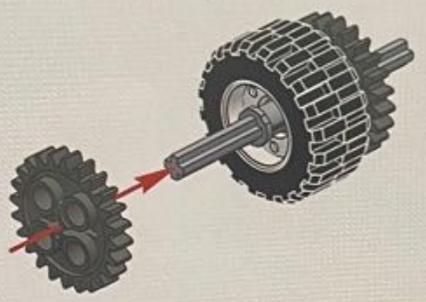
A cluster of four hexagonal navigation icons arranged in a cross pattern. The top icon points up, the bottom icon points down, the left icon points left, and the right icon points right.



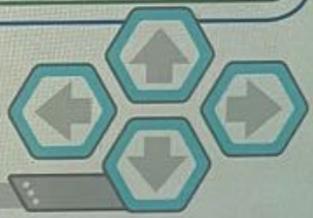
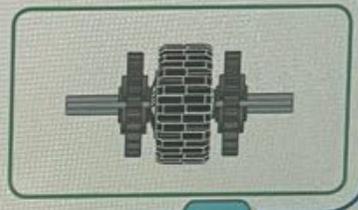
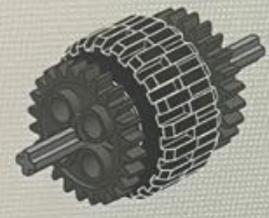
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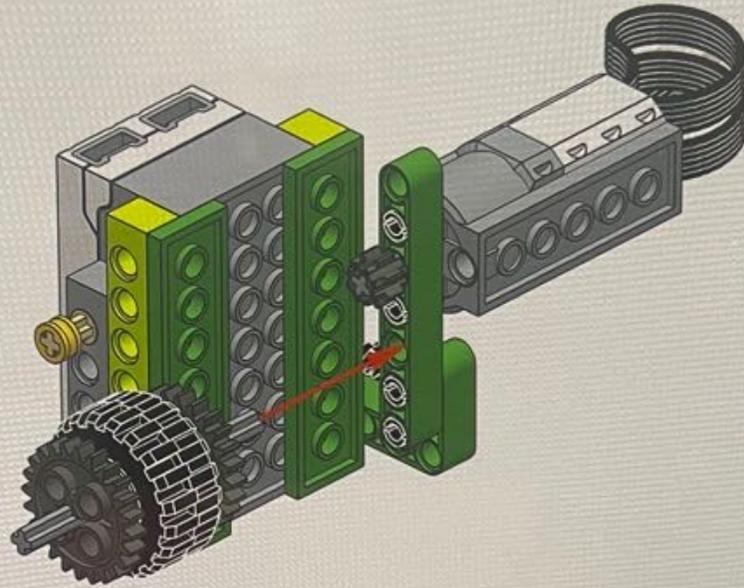
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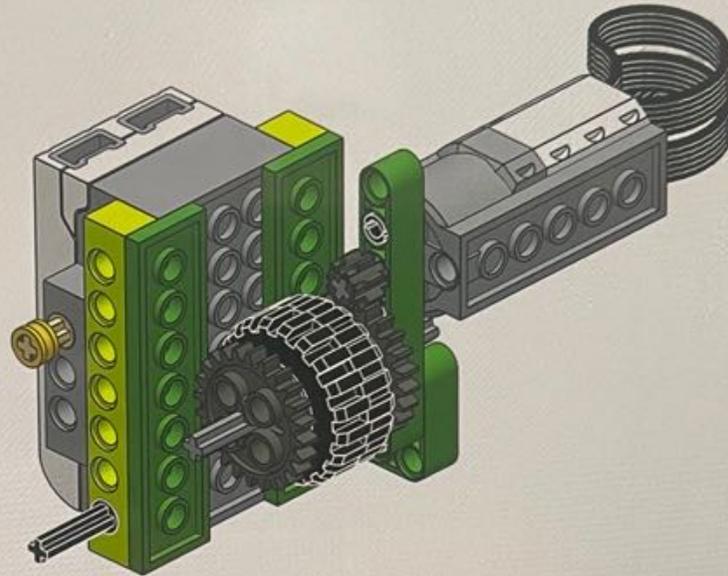
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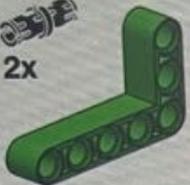


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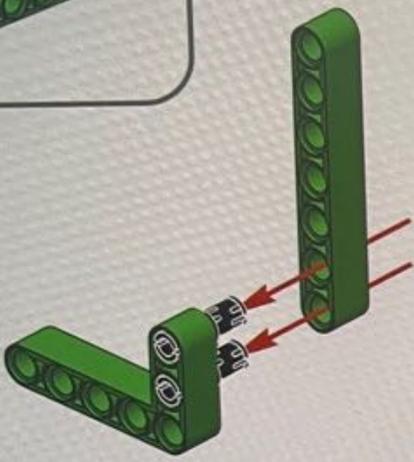


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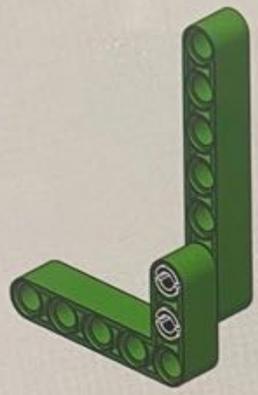


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-  1x
-  1x

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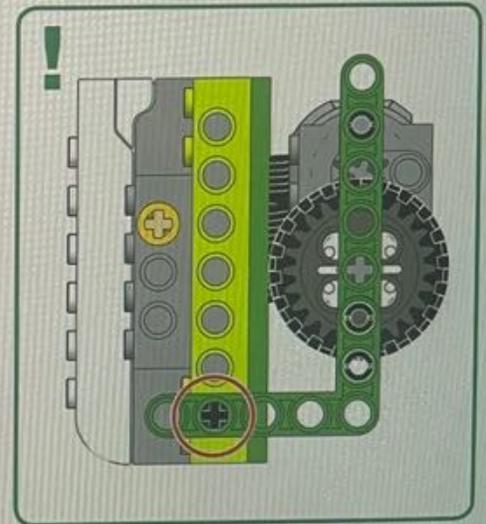
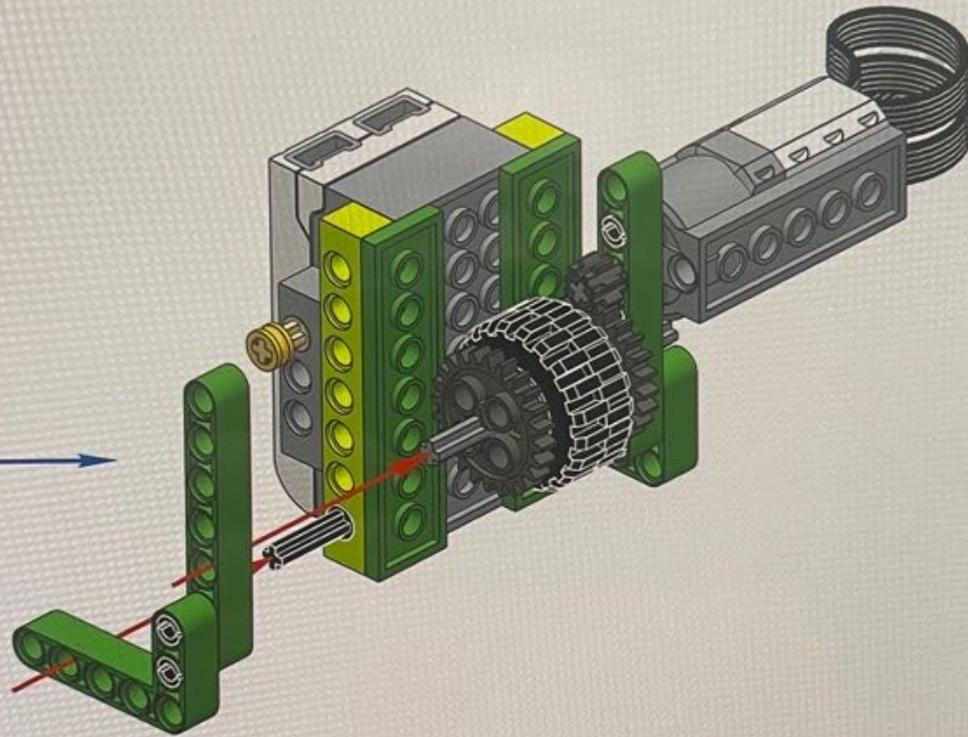


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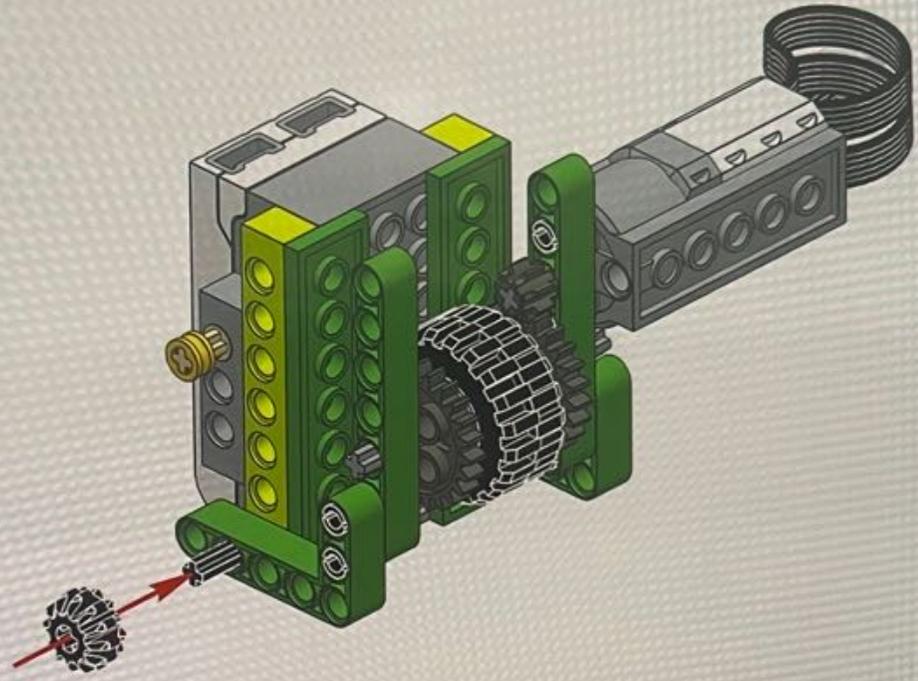
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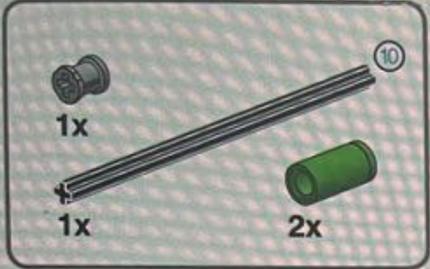
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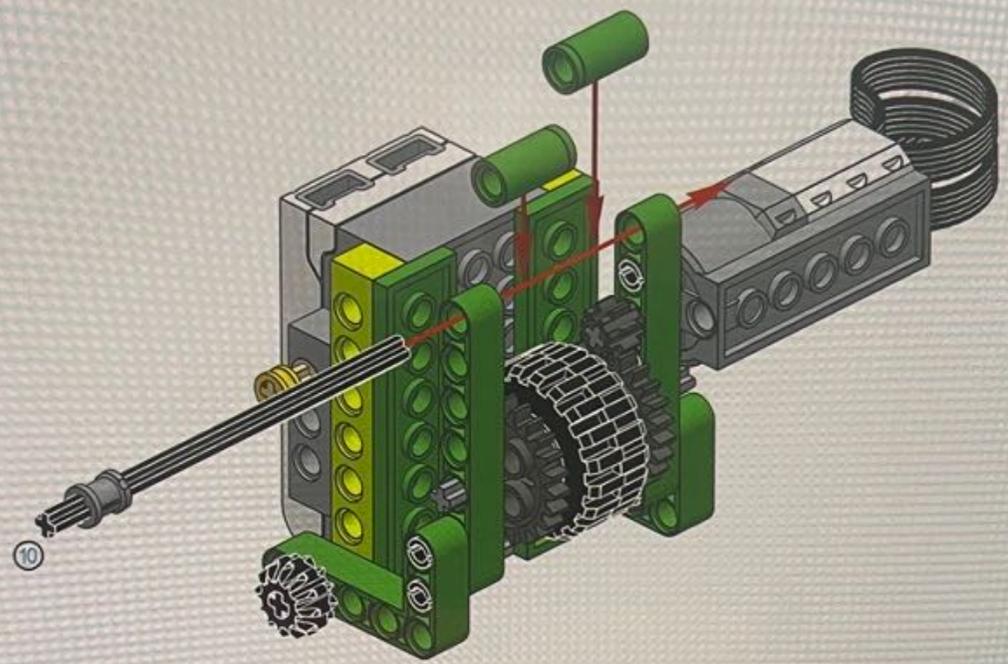


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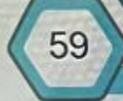
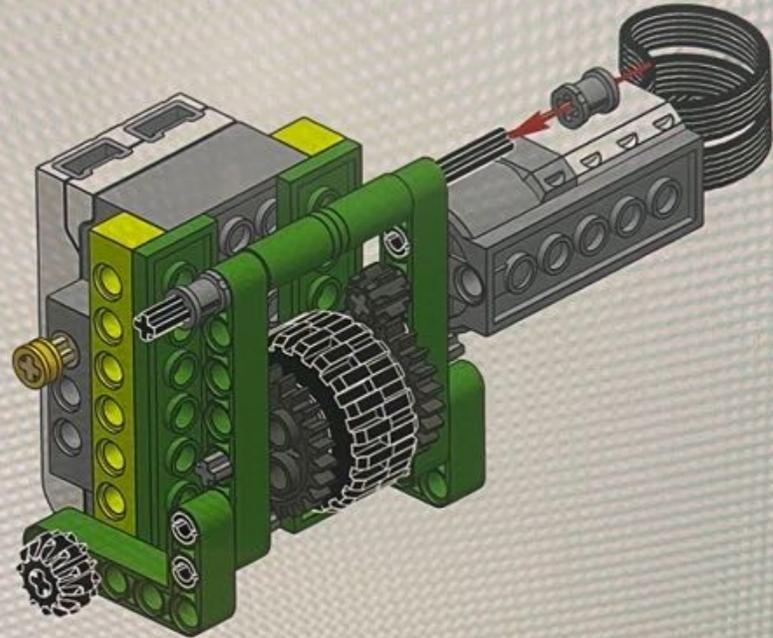
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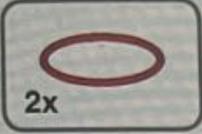
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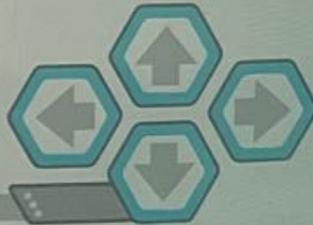
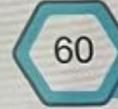
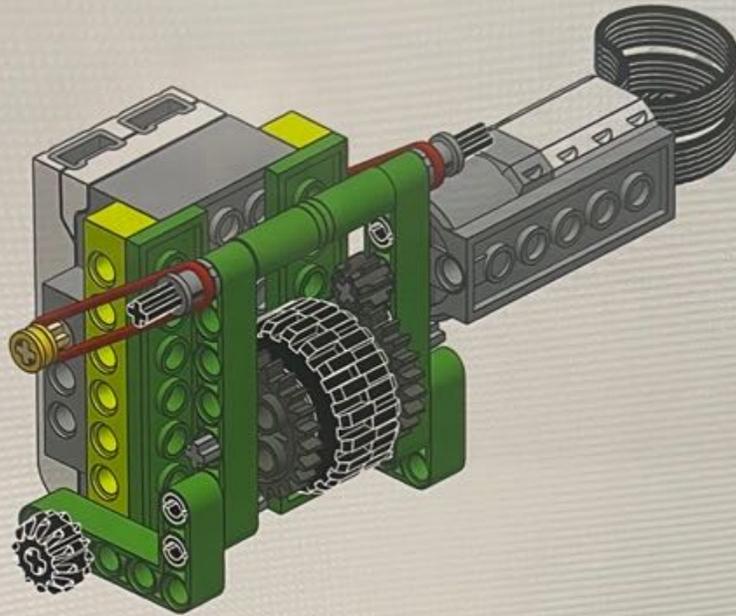


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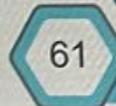
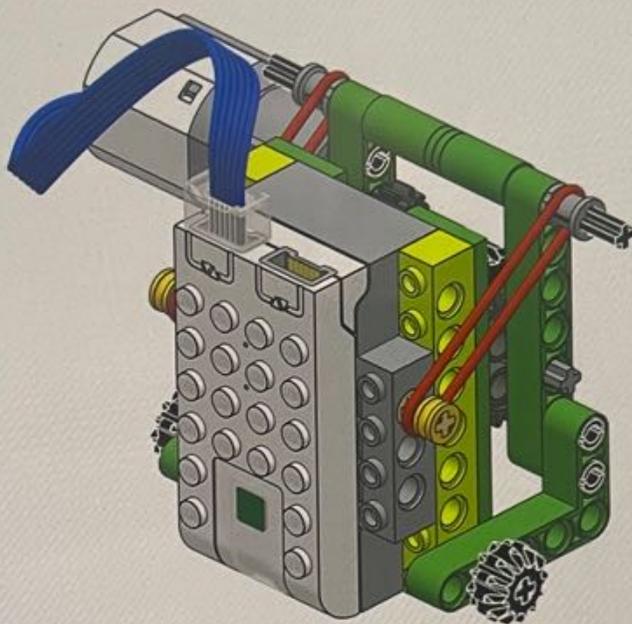


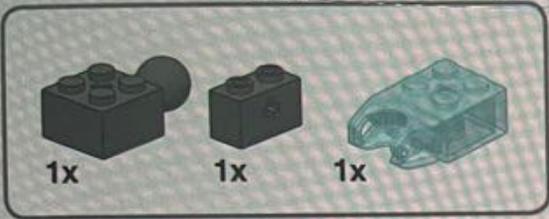


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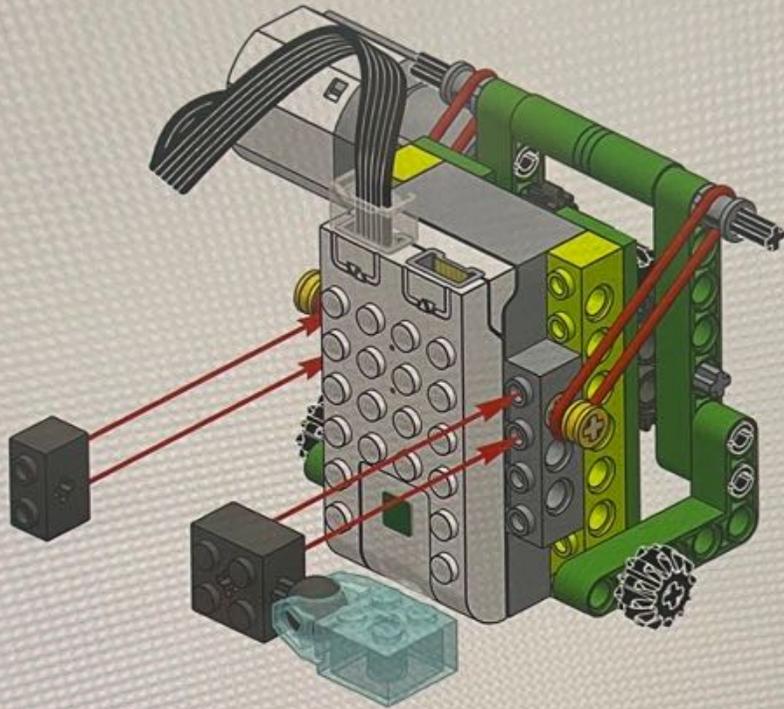


37





38

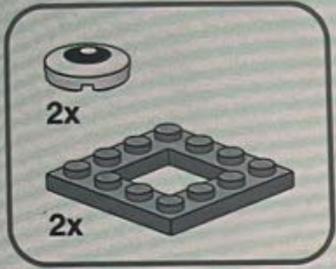


38/43

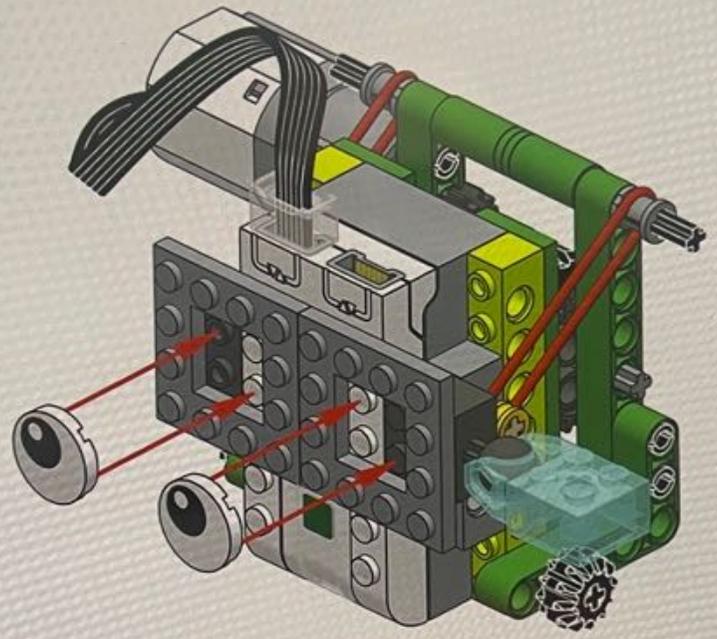
0

62





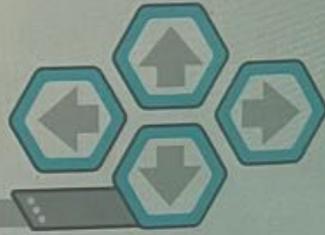
39



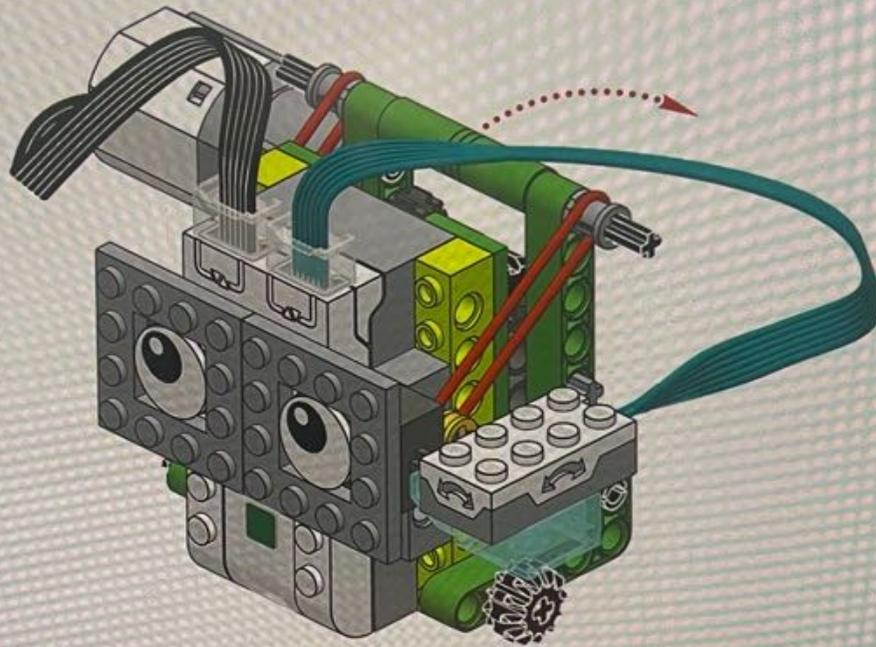
39/43

0

63



40

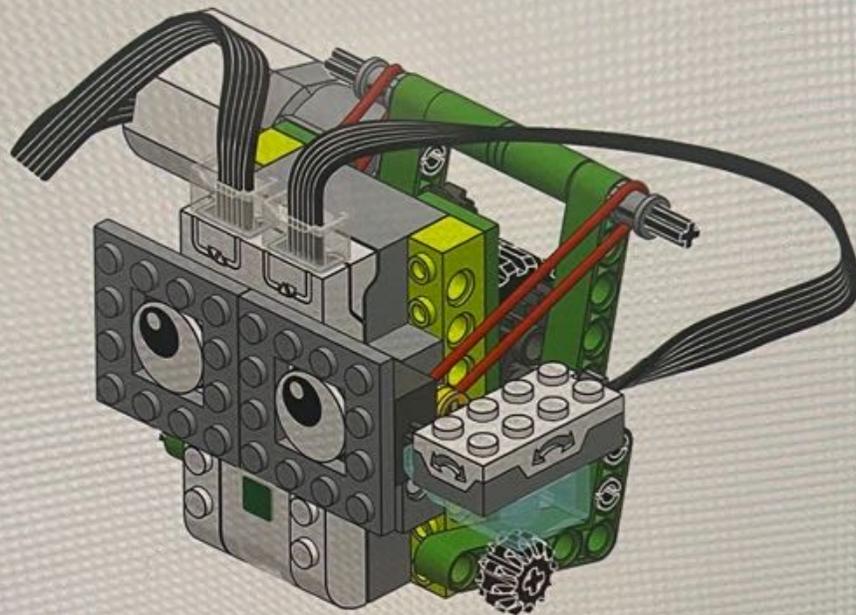


40/43

0

64

41

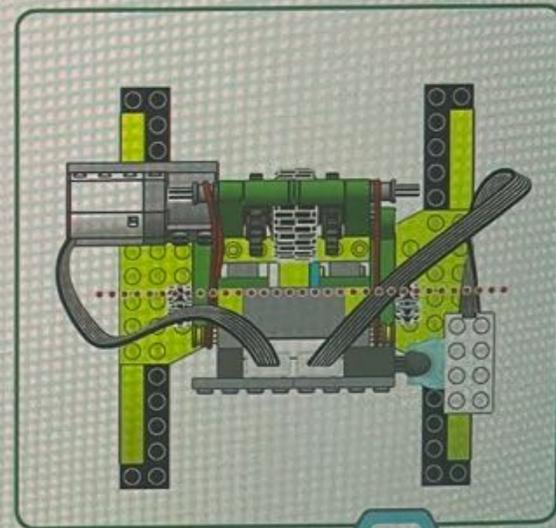
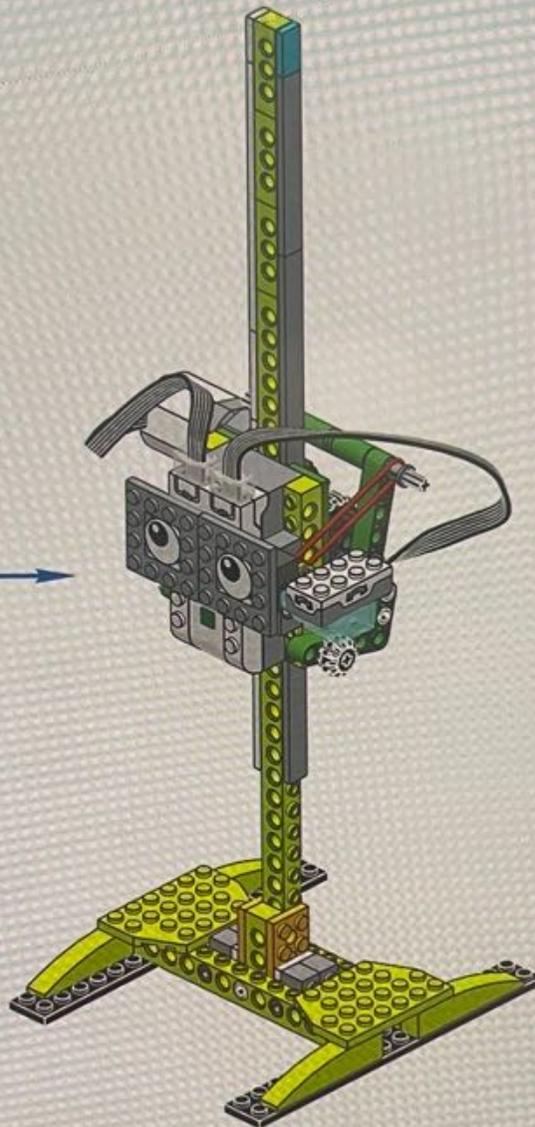


41/43

0

65

42



42/43

0

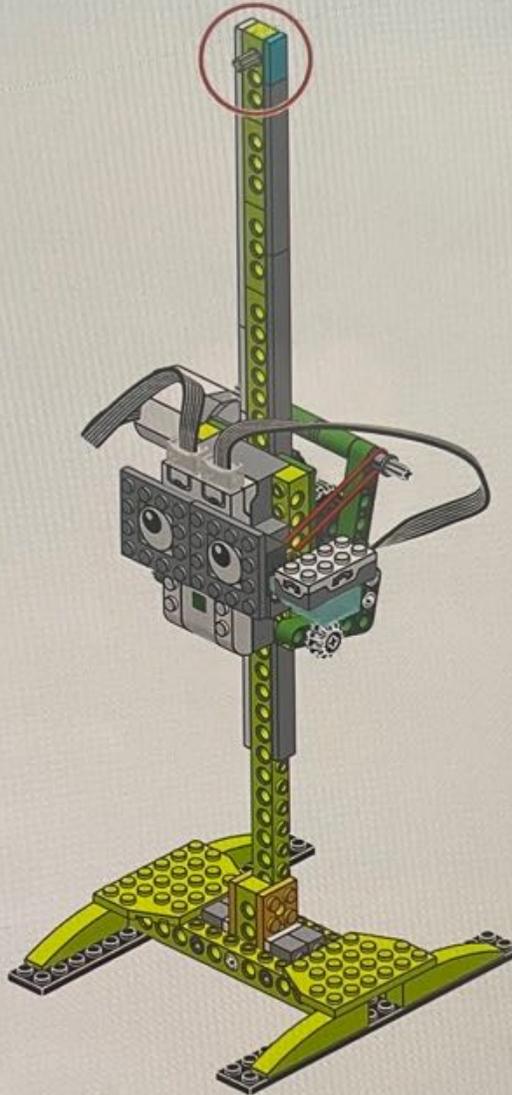
66

A set of navigation icons. At the top is a hexagon with a star and the text '42/43'. Below it are three hexagons: one with a yellow star and the number '0', one with a blue cat, and one with a yellow play button. At the bottom is a hexagon with the number '66'.

A set of four navigation arrows: up, down, left, and right, arranged in a cross pattern.



43



43/43

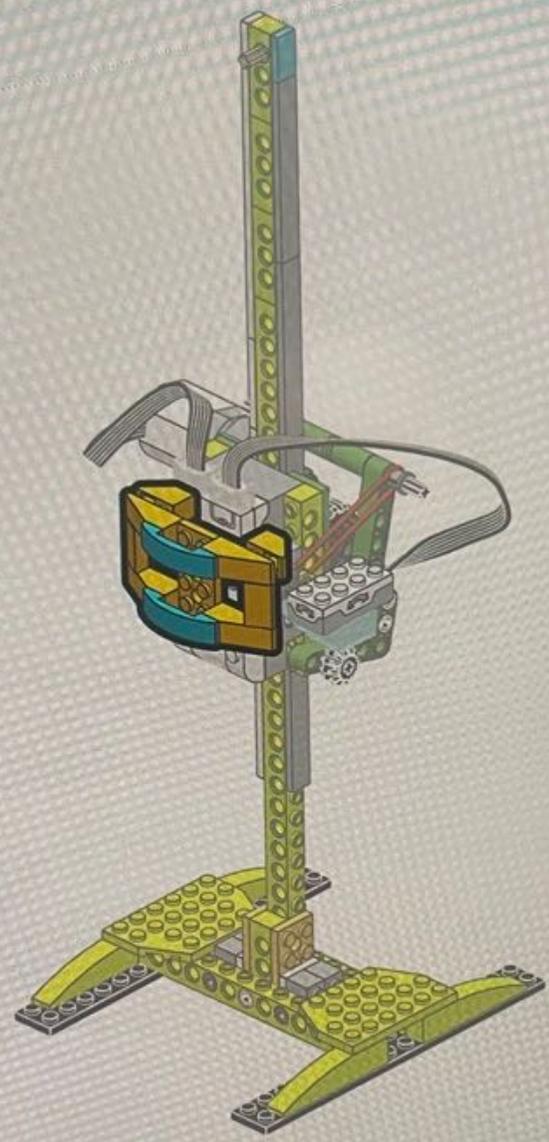


0



67





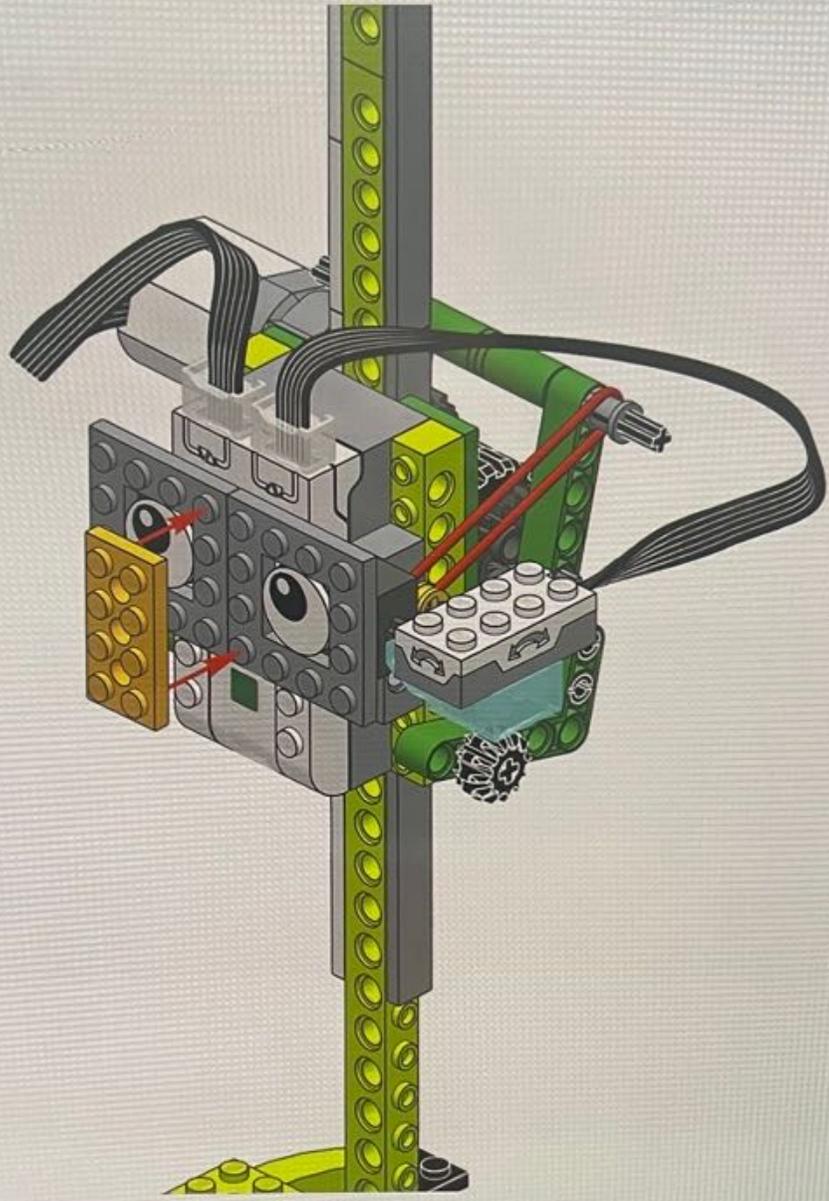
1/8

0

69



45



2/8

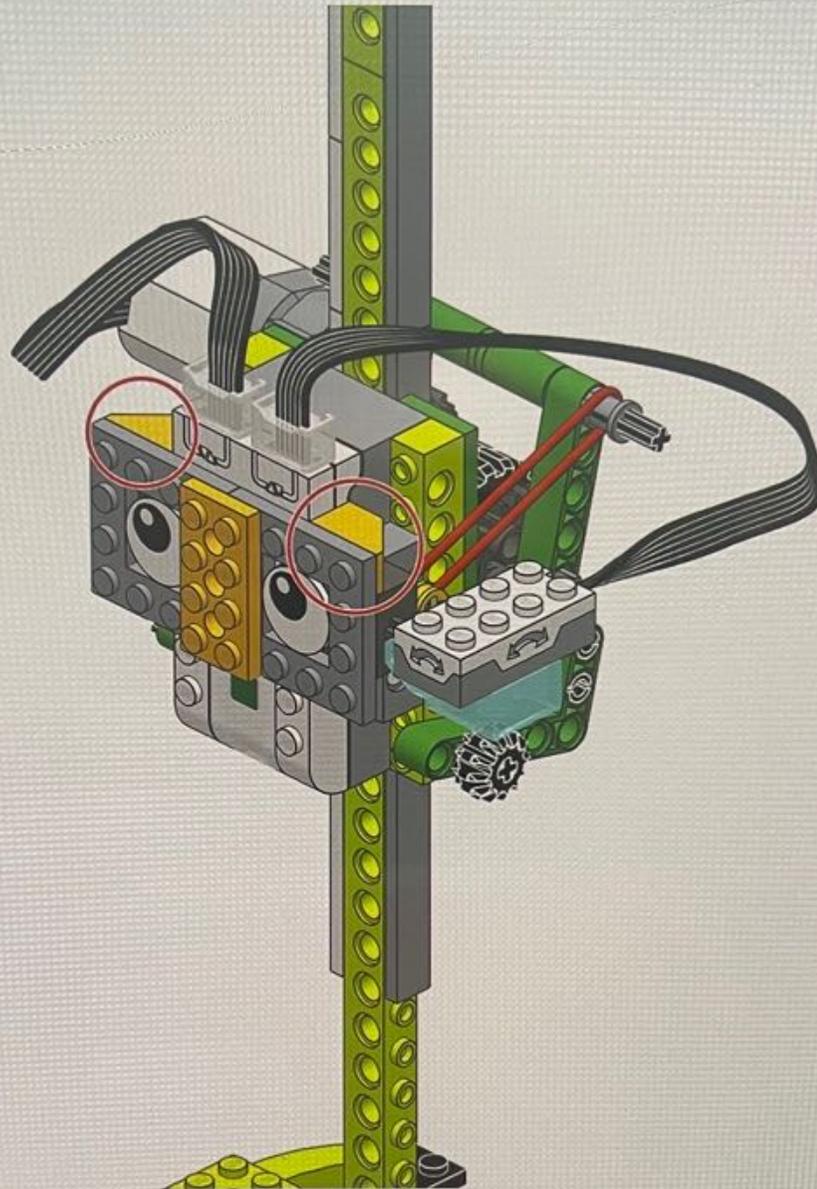
0

70



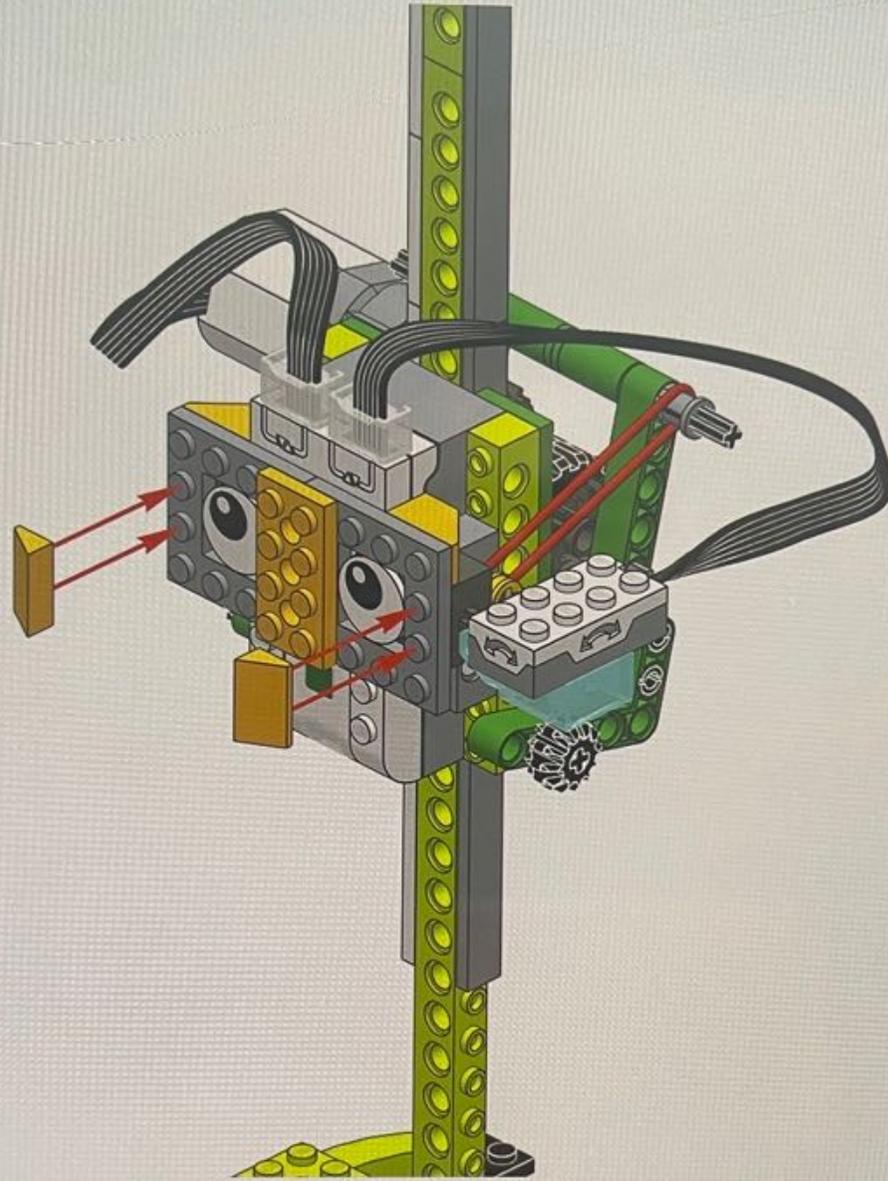


46





47



4/8



0

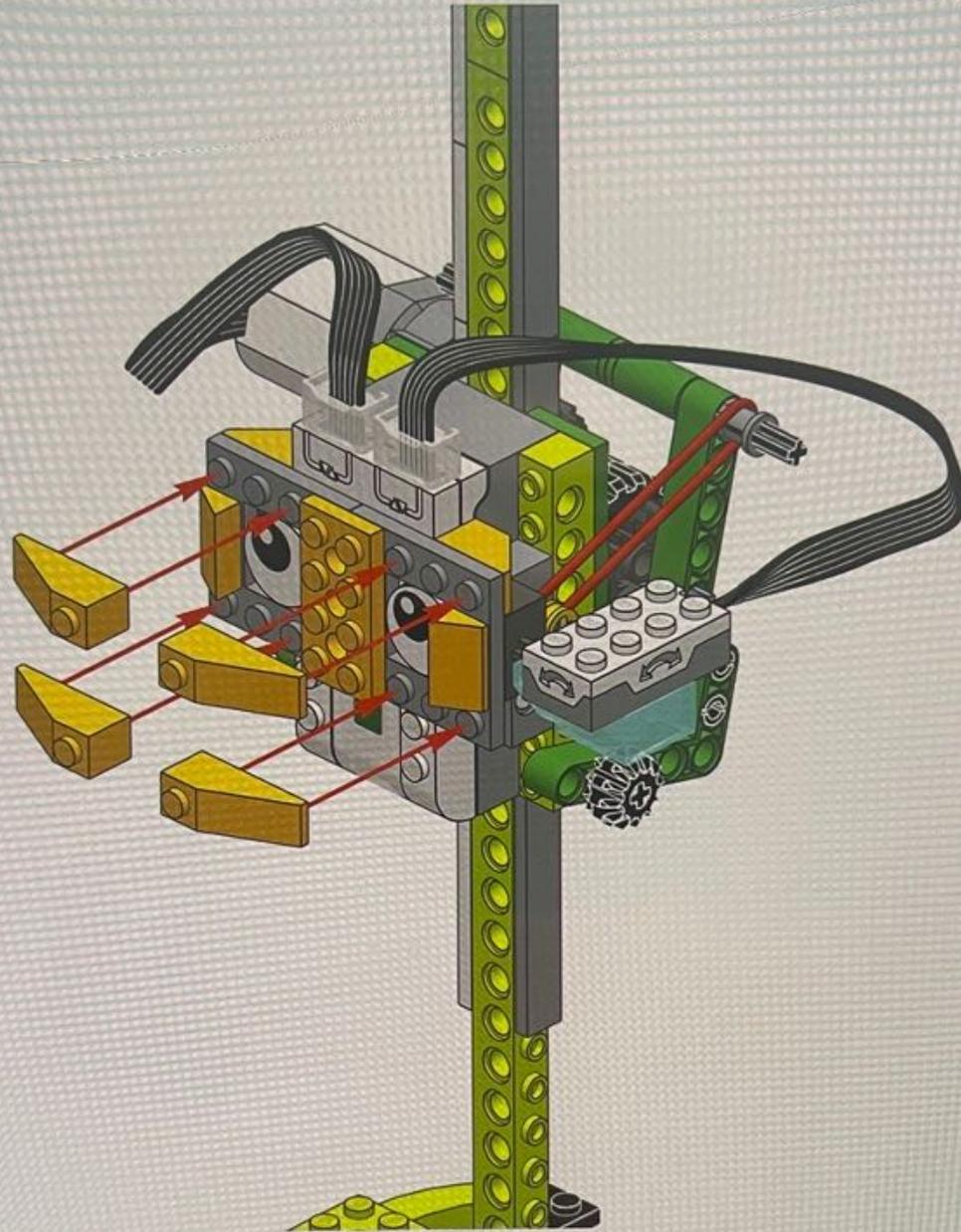


72





48



5/8

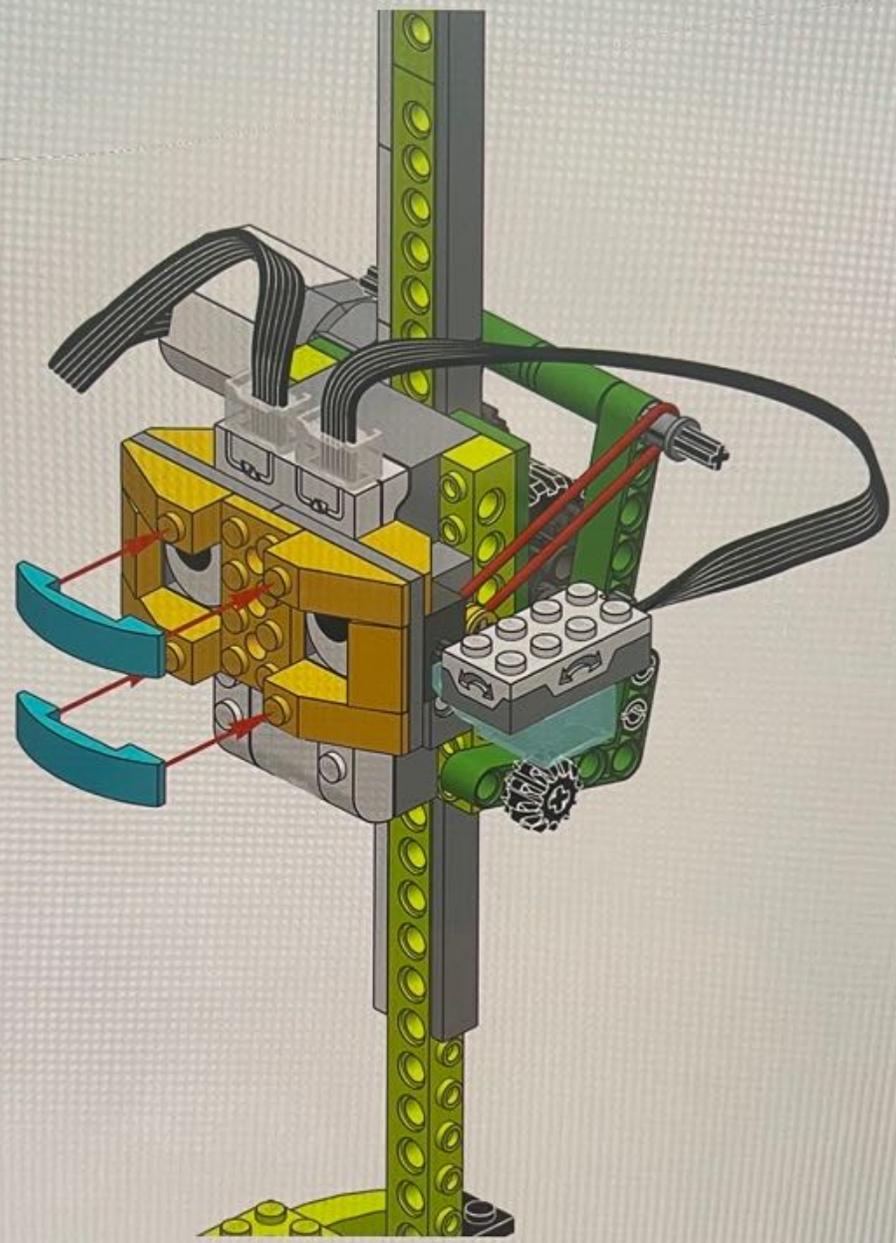
0

73

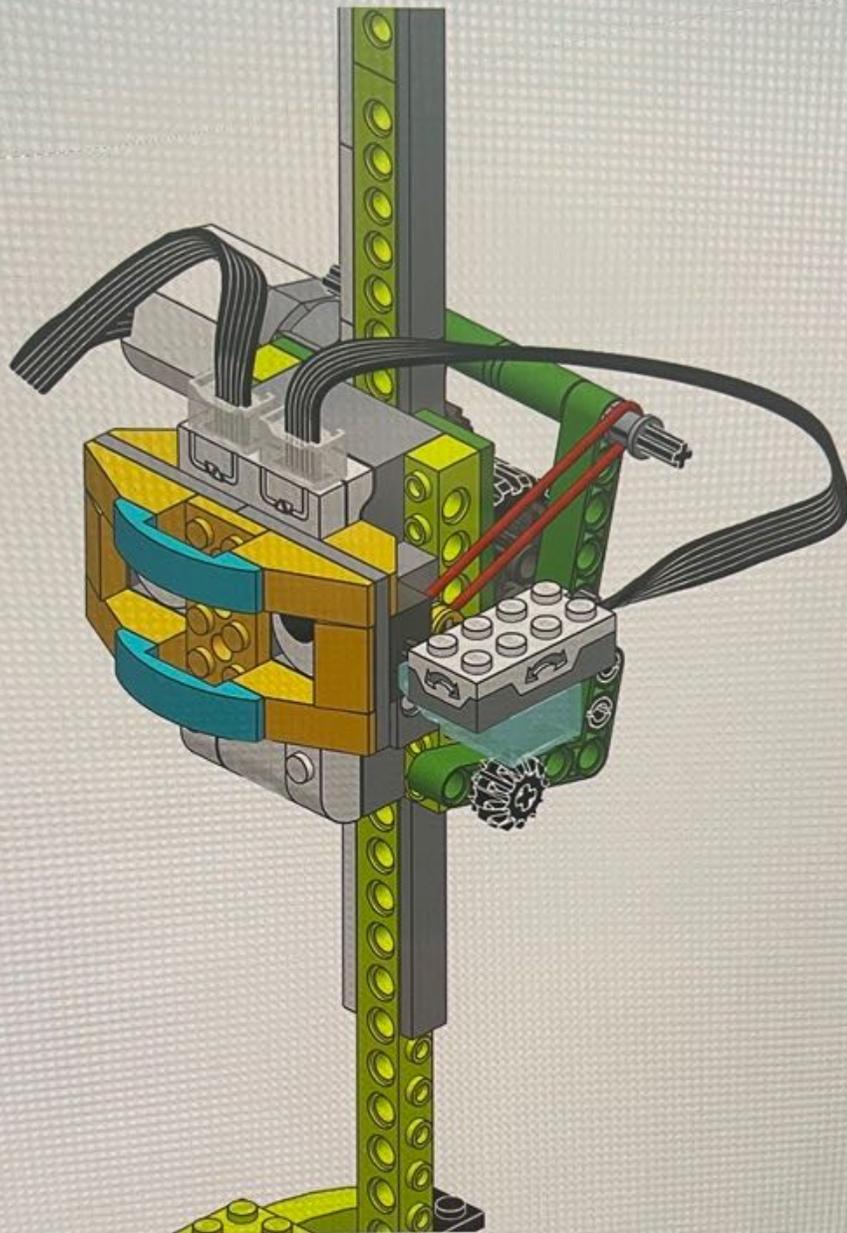




49



50

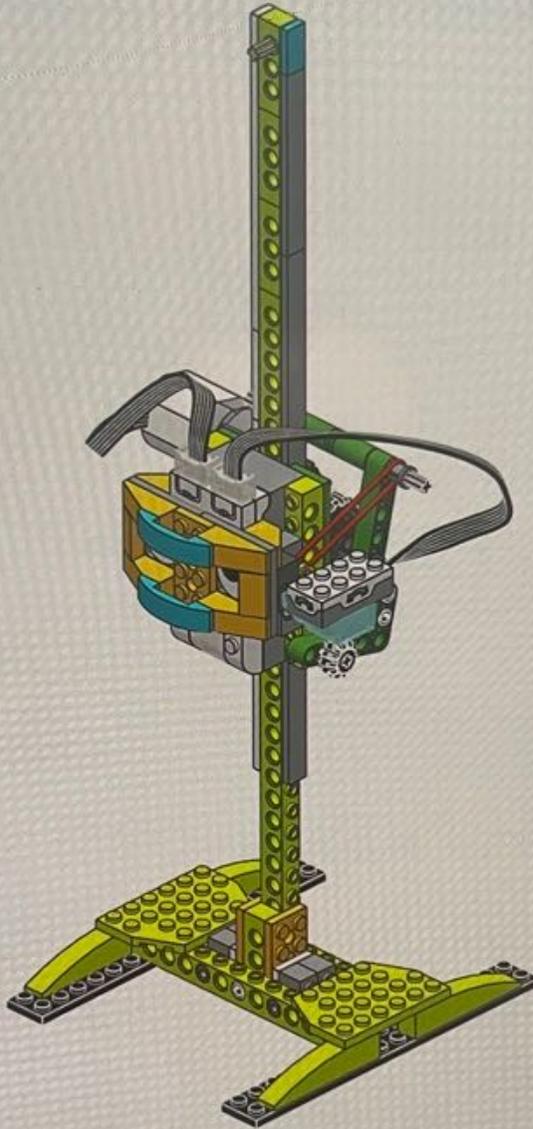


7/8

0

75

51



8/8

0

76

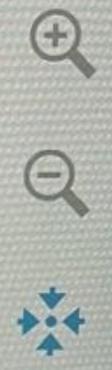
A set of navigation icons arranged in a grid. The top icon is a hexagon with a white dot and the text '8/8'. Below it are three icons: a yellow star, a brown cat, and a green play button. To the right of these is another hexagon with a white dot.

A set of four navigation icons arranged in a square. Each icon is a hexagon with a white dot and a blue arrow pointing in a different direction: up, down, left, and right.



Top Scratch script: A yellow 'when green flag clicked' block followed by a loop of five 'when green flag clicked' blocks. The blocks contain: 1) Motor icon with a blue '4' block below it. 2) Hourglass icon with a brick icon below it. 3) Motor icon with a curved arrow below it. 4) Hourglass icon with a brick icon below it. 5) Motor icon with an 'X' below it. The loop ends with a 'repeat' icon.

Bottom Scratch script: A yellow 'when green flag clicked' block followed by a loop of five 'when green flag clicked' blocks. The blocks contain: 1) Motor icon with a blue '4' block below it. 2) Hourglass icon with a brick icon below it. 3) Motor icon with a curved arrow below it. 4) Hourglass icon with a brick icon below it. 5) Motor icon with an 'X' below it. The loop ends with a 'repeat' icon.



Scratch palette: A row of icons including Motor, Hourglass, Motor with X, Motor with curved arrow, Motor with curved arrow, Brick, Music note, Speech bubble, Number 123, Number 123 with plus, and a zoom icon.